Module Descriptor

Title	Advanced Film - Production		
Session	2026/27	**Status**	Approved
Code	FILM09003	**SCQF Level**	9
Credit Points	20	**ECTS (European Credit Transfer Scheme)**	10
School	**Business and Creative Industries**		
Module Co-ordinator	Shaun Hughes		

Summary of Module

This module together with Advanced Film - Development (FILM09002) offers students the opportunity to develop their creative and technical skills in making short films (fiction, documentary and/or experimental). Teaching takes the form of hands-on exercises, lectures/seminars, and workshop/laboratory sessions, including with industry guests. The core focus of the two modules is the production of a short film for which students choose specific specialized roles that allow them to acquire creative and/or technical skills in specific grades. All students are encouraged to identify the aspect of filmmaking where they personally have most to offer, and to develop this skill by making a meaningful contribution to one or more projects during the course of the year.

The first half of the module is focused on production and image editing for the major short film project launched in Advanced Film - Development through to rough cut. The second half of the module is devoted to refining the edit and completing post-production.

Key content includes:

Editing: technique and structure

Sound: edit, design and mix

Image: post-production

Distribution: festivals and other outlets

This module builds directly on work carried out during Advanced Film _ Development (Level 9), and leads on to the Honors Creative Research Project module (level 10).

Module Delivery Method	On-Campus[1] ☒	Hybrid[2] ☐	Online[3] ☐	Work -Based Learning[4] ☐
Campuses for Module Delivery	☒ Ayr ☐ Dumfries	☐ Lanarkshire ☐ London ☐ Paisley	☐ Online / Distance Learning ☐ Other (specify)	

Terms for Module Delivery	Term 1	☐	Term 2	☒	Term 3	☐
Long-thin Delivery over more than one Term	Term 1 – Term 2	☐	Term 2 – Term 3	☐	Term 3 – Term 1	☐

Learning Outcomes	
L1	Demonstrate an understanding of short film (both fiction and documentary) as a distinctive form.
L2	Apply a thorough understanding of industry standard pre-production, production and post-production processes in short filmmaking.
L3	Demonstrate growing expertise in a specific role (creative or craft) in short filmmaking.
L4	Critically analyse and evaluate their own performance and skills
L5	Work collaboratively as a team with a strong degree of autonomy

Employability Skills and Personal Development Planning (PDP) Skills	
SCQF Headings	**During completion of this module, there will be an opportunity to achieve core skills in:**
Knowledge and Understanding (K and U)	**SCQF 9** Demonstrate and/or work with: An integrated knowledge of the different roles involved in creative film production, and the ways in which they collaborate. A critical understanding of the wide range of creative methods used by film directors and screenwriters to develop characters, situations and stories. A knowledge of one or more specialist filmmaking roles, informed by forefront developments.

[1] Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

[2] The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

[3] Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

[4] Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

Practice: Applied Knowledge and Understanding	**SCQF 9** Apply knowledge, skills and understanding: In using a range of the principal professional skills, techniques, practices and/or materials associated with short film production. In using a few skills, techniques, practices and/or materials that are specialised or advanced in relation to film production. In practicing routine methods of enquiry and research into professional-level problems and issues. To practise in a range of professional level filmmaking contexts that include a degree of unpredictability.
Generic Cognitive skills	**SCQF 9** Undertake critical analysis, evaluation and/or synthesis of ideas, concepts, information and issues involved in film production Identify and analyse routine professional problems and issues Draw on a range of sources in making judgements associated with short film production.
Communication, ICT and Numeracy Skills	**SCQF 9** Use a wide range of routine skills and some advanced and specialised skills in support of established practices in short film production, for example: Present or convey, formally and informally, information on standard/mainstream topics in short film production to a range of audiences and for a range of purposes. Use a range of standard software programmes associated with short film production and post-production.
Autonomy, Accountability and Working with Others	**SCQF 9** Exercise autonomy and initiative in some activities at a professional level in short film production. Exercise managerial responsibility for the work of others and for a range of resources. Practise in ways that show awareness of own and others' roles, responsibilities and contributions. Work, under guidance, with specialist practitioners. Seeking guidance where appropriate, manage ethical and professional issues in accordance with current professional and/or ethical codes or practices.

Prerequisites	**Module Code** FILM09002	**Module Title** Advanced Film - Development
	Other	
Co-requisites	**Module Code**	**Module Title**

Learning and Teaching
In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.

Learning Activities During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	Student Learning Hours (Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture / Core Content Delivery	12
Tutorial / Synchronous Support Activity	18
Laboratory / Practical Demonstration / Workshop	6
Please select	
Asynchronous Class Activity	40
Independent Study	124
TOTAL	200

Indicative Resources

The following materials form essential underpinning for the module content and ultimately for the learning outcomes:

Rabiger, Michael. Directing : film techniques and aesthetics (2008); Oxford : Elsevier/Focal Press

Rabiger, Michael. Directing the documentary (2004) 4th Edition, Focal Press

Macnab, Geoffrey, Swart, Sharon. Filmcraft. Producing; (2013) Focal Press

Weston, Judith. Directing actors : creating memorable performances for film and television. 1946- Studio City, Calif. : M. Wiese Productions, 1996.

Sonnenschein, David (2001) Sound Design: The Expressive Power of Music, Voice and Sound Effects in Cinema, Studio City; Michael Wiese Production.

Ondaatje, Michael (2008) The Conversations: Walter Murch and the Art of Editing Film, London; Bloomsbury Publishing. 2008

Cousins, Mark (2012) DVD The Story of Film: An Odyssey

Cousins, Mark & MacDonald, Kevin. Imagining reality : the Faber book of documentary (1996) London Faber Schaeffer, Dennis, Salvato, Larry. Master of light: Ansel Adams and his influences.

(1992) Masters of Light: Conversations with Contemporary Cinematographers by Schaefer. California; University of California Press.

Murch, Walter In the blink of an eye : a perspective on film editing (2001) 2nd Edition (Berkley)

McKendrick, Alexander (2005). On Filmmaking: An Introduction to the Craft of the Director. New York: Faber and Faber.

(N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements

In line with the Student Attendance and Engagement Procedure, Students are academically engaged if they are regularly attending and participating in timetabled on-

campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time. **For the purposes of this module, academic engagement equates to the following:** Students are expected to attend all workshops, lectures, tutorials and presentations unless they are specifically informed that these are optional. They are also expected to deliver drafts of creative work to tutors (as formative assignments) when requested to do so.

Equality and Diversity
The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: UWS Equality, Diversity and Human Rights Code.
(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Supplemental Information

Divisional Programme Board	**Arts Media**
Overall Assessment Results	☐ **Pass / Fail** ☒ **Graded**
Module Eligible for Compensation	☒ **Yes** ☐ **No** **If this module is eligible for compensation, there may be cases where compensation is not permitted due to programme accreditation requirements. Please check the associated programme specification for details.**
School Assessment Board	Art & Media
Moderator	Callum Rice
External Examiner	A Nevill
Accreditation Details	Screen Skills
Module Appears in CPD catalogue	☐ **Yes** ☒ **No**
Changes / Version Number	Changed weighting - 70% practical portfolio 30% reflection

Assessment (also refer to Assessment Outcomes Grids below)
Assessment 1
Reflection and contextualiasation (30%)
Assessment 2
Working in a specific role within a group to deliver a finished short film and accompanying portfolio. (70%)
Assessment 3
N/A
(N.B. (i) Assessment Outcomes Grids for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed. (ii) An indicative schedule listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Component 1							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
Report : Reflection Statement	☐	☐	☐	☒	☐	30	

Component 2							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
Portfolio of Practical Work - Film & Portfolio	☒	☒	☒	☐	☒	70	36

Component 3							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
N/A	☐	☐	☐	☐	☐		
Combined total for all components						100%	hours

Change Control

What	When	Who