

Module Descriptor

Title	Analysing Creati	Analysing Creativity					
Session	2025/26	Status					
Code	MUSC11022	SCQF Level	11				
Credit Points	20	ECTS (European Credit Transfer Scheme)	10				
School	Business and Cro	eative Industries	•				
Module Co-ordinator	Dr Iain Taylor						

Summary of Module

"Analysing Creativity" supports students in their development of knowledge and understanding relating to the notion of creativity, and its critical and practical applications. This understanding will be supported and developed through student-centred reflection upon their own creative practice – and that of others –underpinned by a broader engagement with critical and conceptual framings of creativity and creative practice.

Students will be encouraged to consider the notion of creativity in relation to a range of methodologies and interdisciplinary work used in the field, that encapsulate creative approaches adopted by artists towards songwriting, performance, and production. In doing so, they will be supported in using these explorations to consider what an authentic, inclusive, and sustainable creative practice looks like in relation to their work.

Module Delivery Method	On-Campus¹	Hybrid²	Online	9 ³	Work -Based Learning⁴
Campuses for Module Delivery	Ayr Dumfries	Lanarks London Paisley	hire	Learr	nline / Distance ning Other (specify)

¹ Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

² The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

³ Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

⁴ Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

Terms for Module Delivery	Term 1	Term 2	Term 3	
Long-thin Delivery	Term 1 –	Term 2 –	Term 3 –	
over more than one	Term 2	Term 3	Term 1	
Term				

Lear	ning Outcomes
L1	Demonstrate comprehensive knowledge and understanding of the range of historical methods for analysing creativities (with a focus on the most recent and advanced scholarly methods in musical creativities research), via critical evaluation of these methods and associated ideologies
L2	Apply or utilise one or more of these methods in detailed and rigorous critical evaluation of a chosen creative output
L3	Apply, and reflect upon, relevant theories of creativity and creative practice in the production of a new piece of creative work.
L4	
L5	

SCQF Headings	During completion of this module, there will be an opportunity to achieve core skills in:
Knowledge and	SCQF 11
Understanding (K and U)	Extensive knowledge and understanding of the ways in which musical creativity/creativities can be evaluated and understood including a range of research methods and methodologies and extending this knowledge through analysis of your own creative practices (and those of peers). Ability to critically evaluate current and historical academic practices in analysis, including advanced scholarship in the discipline.
Practice: Applied	SCQF 11
Knowledge and Understanding	Ability to apply a number of specialised research theories and methods around creativities to musical creative products (including your own) and generating creative critical responses.
	Planning and executing a significant project of research and completion of own analyses of chosen material. Professional competence in skills of a chosen musico-creative field (e.g. production, songwriting, performance) and application of these in the light of broad analytical and historical understandings of creative practices in context
Generic	SCQF 11
Cognitive skills	Ability to critically review, consolidate and practically expand upon complex practices and highly abstract thinking in creativities research practice.
	Preparation of original and creative responses to issues and problems that have been identified through research.
Communication, ICT and Numeracy Skills	SCQF 11

	Communicate with peers and more senior colleagues on a highly competent and professional level. Demonstrate a range of communication skills including verbal, visual and musical forms. The use of a range of music software and hardware at an advanced level in support of the presentation of creative outputs as an analytical response.
Autonomy, Accountability and Working with Others	Exercise substantial autonomy and initiative in research preparation for seminars and in preparing and presenting creative outputs (alone and/or in conjunction with other performers or musicians). Responsibility for one's own work prepared in conjunction with others involved in studentled seminar sessions. Demonstration of leadership skills in chairing seminar sessions

Prerequisites	Module Code	Module Title
	Other	
Co-requisites	Module Code	Module Title

Learning and Teaching

In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.

Learning Activities During completion of this module, the learning activities undertaken	Student Learning Hours
to achieve the module learning outcomes are stated below:	(Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture / Core Content Delivery	30
Tutorial / Synchronous Support Activity	10
Independent Study	160
Please select	
Please select	
Please select	
TOTAL	200 hours total

Indicative Resources

The following materials form essential underpinning for the module content and ultimately for the learning outcomes:

Boden, M. (1992) The Creative Mind: Myths and Mechanisms, London: Abacus

Burnard, P. (2012) Musical Creativities in Practice, Oxford: Oxford University Press.

Csikszentmihalyi, M. (1988), 'Society, Culture and Person: A Systems View of Creativity', in R. Sternberg (ed.)The Nature of Creativity: Contemporary Psychological Perspectives, Cambridge: Cambridge University Press,pp.325-339

K.Thomas and J. Chan (Eds) (2013) Handbook of Research on Creativity Cheltenham: Edward

K.Thomas and J. Chan (Eds) (2013) Handbook of Research on Creativity Cheltenham: Edward Elgar.

Toynbee, J. (2000) Making Popular Music London: Arnold.

Kaufman, J. C. and Sternberg, R. J. (2021) Creativity: An Introduction. Cambridge: Cambridge University Press

Ivcevic, Z., Hoffman, J. D., and Kaufman, J. C. (eds.) (2023) The Cambridge handbook of creativity and emotions. Cambridge: Cambridge University Press

(N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements

In line with the <u>Student Attendance and Engagement Procedure</u>, Students are academically engaged if they are regularly attending and participating in timetabled oncampus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

For the purposes of this module, academic engagement equates to the following:

Attendance and engagement with scheduled classes, along with completion of directed study activities

Equ	ualit	v and	l Dive	ersity
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The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: UWS Equality, Diversity and Human Rights Code.

(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Supplemental Information

Divisional Programme Board	Arts Media
Overall Assessment Results	☐ Pass / Fail ⊠ Graded
Module Eligible for Compensation	Yes No
Compensation	If this module is eligible for compensation, there may be cases where compensation is not permitted due to programme accreditation requirements. Please check the associated programme specification for details.
School Assessment Board	Arts & Media
Moderator	Dr Jo Collinson Scott
External Examiner	N. McSweeney
Accreditation Details	JAMES

Module Appears in catalogue	CPD	Y	Yes 🔀 N	ИO					
Changes / Version N	lumber								
Assessment (also re	efer to As	ssessm	ent Outo	com	nes G	rids bel	low)		
Assessment 1									
Presentation 50%				_					
Assessment 2									
Portfolio 50%									
Assessment 3									
(N.B. (i) Assessment below which clearly (ii) An indicative sche assessment is likely	demonst edule list	trate hov ting appr	w the lea roximate	rnin e tim	ng out	tcomes o	of the reade	module wi emic calen	ill be assessed.
Component 1									
Assessment Type	LO1	LO2	LO3	LC)4	LO5	Asse	hting of ssment ent (%)	Timetabled Contact Hours
Presentation								50	20
Component 2									
Assessment Type	LO1	LO2	LO3	LC)4	LO5	Asse	hting of ssment ent (%)	Timetabled Contact Hours
Portfolio								50	20
Component 3		•				•	 		
Assessment Type	LO1	LO2	LO3	LC	14	LO5	_	hting of	Timetabled
					<i>J</i> 4			ssment ent (%)	Contact Hours
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Change Control	Comb	pined to	tal for a	[[]			Elem	ent (%)	Hours
Change Control What	Comb	pined to	tal for a	II co		onents	Elem	ent (%)	Hours
					ompo	onents	Elem 1	100%	Hours
What Module Delivery Met	thod char				Who 26/0	onents	Elem 1	100% Who	Hours