



Module Descriptor

Title	Cross Media Collaboration		
Session	2025/26	Status	
Code	PERF08007	SCQF Level	8
Credit Points	20	ECTS (European Credit Transfer Scheme)	10
School	Business and Creative Industries		
Module Co-ordinator	Dr James Layton		
Summary of Module			
Cross Media Collaboration is designed to help students learn and develop collaboration skills in a multimedia environment. In this module, students will form small groups and each team will respond to one of suggested topics to create a cross media work of their own. This task will require collective efforts in researching, discussing and interpreting ideas and applying individuals' experiences, skills and technical knowledge and each group must agree on their creative rationale and share the responsibility of the creative production and project management. Students will gain first-hand experience and knowledge of developing a new work in contemporary creative practices and evaluate their own process while gaining solid experience of working in a cross media and collaborative context.			

Module Delivery Method	On-Campus¹ ☒		Hybrid² ☐		Online³ ☐		Work -Based Learning⁴ ☐
Campuses for Module Delivery	☒ Ayr ☐ Dumfries		☐ Lanarkshire ☐ London ☐ Paisley		☐ Online / Distance Learning ☐ Other (specify)		
Terms for Module Delivery	Term 1	☒	Term 2	☐	Term 3	☐	

¹ Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

² The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

³ Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

⁴ Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

Long-thin Delivery over more than one Term	Term 1 – Term 2	☐	Term 2 – Term 3	☐	Term 3 – Term 1	☐
---	-----------------	--------------------------	-----------------	--------------------------	-----------------	--------------------------

Learning Outcomes	
L1	Demonstrate an understanding of the relevant theories and concepts that underpin cross media practice.
L2	Apply a range of creative skills in the context of cross media and creative collaboration.
L3	Exercise autonomy and initiative by undertaking individual responsibilities within the process of a cross media collaborative project.
L4	Demonstrate an ability to work as part of a team in a cross media context.
L5	

Employability Skills and Personal Development Planning (PDP) Skills	
SCQF Headings	During completion of this module, there will be an opportunity to achieve core skills in:
Knowledge and Understanding (K and U)	SCQF 8 Demonstrate discerning understanding of the principles of collaborative and interdisciplinary practice.
Practice: Applied Knowledge and Understanding	SCQF 8 Apply a range of collaborative performance processes in the creation of work including: working collective, ensemble, co -creation and hierarchical and non-hierarchical structures.
Generic Cognitive skills	SCQF 8 Understand group dynamic to operate collaboratively with collective, creative and professional contexts to pursue shared goals.
Communication, ICT and Numeracy Skills	SCQF 8 Explain and defend creative, technical and/ or conceptual choices.
Autonomy, Accountability and Working with Others	SCQF 8 Demonstrate sensitivity to the roles and contributions of self and others in collaborative activities.

Prerequisites	Module Code	Module Title
	Other	
Co-requisites	Module Code	Module Title

Learning and Teaching
In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.

Learning Activities	Student Learning Hours
During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	(Note: Learning hours include both contact hours and hours spent on other learning activities)
Laboratory / Practical Demonstration / Workshop	24
Tutorial / Synchronous Support Activity	12
Independent Study	164
Please select	
Please select	
Please select	
TOTAL	200

Indicative Resources
The following materials form essential underpinning for the module content and ultimately for the learning outcomes: Ascott, R. (2007) Telematic embrace: Visionary theories of art, technology and consciousness. Berkeley: University of California Press. Klich, R. & Scheer, E. (2012) Multimedia performance. Basingstoke: Palgrave Macmillan. (e-book) Telepresence Stage (2024) Available at: https://www.telepresencestage.org/ (N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements
In line with the Student Attendance and Engagement Procedure, Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time. For the purposes of this module, academic engagement equates to the following:

Equality and Diversity
The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: UWS Equality, Diversity and Human Rights Code.
(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Supplemental Information

Divisional Programme Board	Arts Media
Overall Assessment Results	☐ Pass / Fail ☒ Graded
Module Eligible for Compensation	☒ Yes ☐ No If this module is eligible for compensation, there may be cases where compensation is not permitted due to programme accreditation requirements. Please check the associated programme specification for details.
School Assessment Board	BCI
Moderator	Dr Stephen Collins
External Examiner	TBC
Accreditation Details	
Module Appears in CPD catalogue	☐ Yes ☒ No
Changes / Version Number	

Assessment (also refer to Assessment Outcomes Grids below)
Assessment 1
Group performance consisting of approximately 15 minutes of live and/or pre-recorded materials & individual 500-word research abstract, or programme note. Each individual needs to contribute to a research and development presentation of a proposed cross media performance project. This can consist of a live performance, with short supplementary written materials that illustrate key research concepts. The presentation / performance should demonstrate: - The application of a range of creative skills in the context of cross media and creative collaboration. - Evidence of exercising autonomy and initiative by undertaking individual responsibilities within the process of the cross media collaborative project - An exploration of the research undertaken to create an effective process behind a cross media performance project
Assessment 2
Assessment 3
(N.B. (i) Assessment Outcomes Grids for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed. (ii) An indicative schedule listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Component 1							
Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
	☒	☒	☒	☒	☐	100%	

Component 2							
Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
	☐	☐	☐	☐	☐		

Component 3							
Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
	☐	☐	☐	☐	☐		
Combined total for all components						100%	hours

Change Control

What	When	Who
External Examiner changed from S. Baker to TBC (there will be a new EE from Oct 2025)	11/2/25	James Layton