



Module Descriptor

Title	Figurative Studies		
Session	2025/26	Status	
Code	GRAM09013	SCQF Level	9
Credit Points	20	ECTS (European Credit Transfer Scheme)	10
School	Business and Creative Industries		
Module Co-ordinator	C Mackenzie		
Summary of Module			
This module is designed to enhance the student’s ability to develop the skills and knowledge required to produce competent and creative drawings from the human figure. Students will analyse and represent the human form, skeletal and muscular systems with a clear understanding of anatomy and proportion. They will also be required to render the articulation of human joints correctly. A portfolio of directly observed drawings of the clothed and unclothed human figure in a variety of poses and settings will be produced. This will include rendering the figure in motion, developing skills in sketching, and drawing at speed, using a variety of media, and rendering techniques, while critically engaging in the analysis of drawings and sculptures created by skilled, historical experts in this field.			

Module Delivery Method	On-Campus¹ ☒		Hybrid² ☐		Online³ ☐		Work -Based Learning⁴ ☐
Campuses for Module Delivery	☒ Ayr ☒ Dumfries		☐ Lanarkshire ☐ London ☐ Paisley		☐ Online / Distance Learning ☐ Other (specify)		
Terms for Module Delivery	Term 1	☒	Term 2	☒	Term 3	☐	

¹ Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

² The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

³ Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

⁴ Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

Long-thin Delivery over more than one Term	Term 1 – Term 2	☐	Term 2 – Term 3	☐	Term 3 – Term 1	☐
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Learning Outcomes	
L1	Demonstrate critical, analytical, and observational skills when considering anatomical structure, articulation, and movement of the human figure.
L2	Produce drawings which critically engage with drawings and sculptures created by skilled, historical experts in this field.
L3	Produce a portfolio of directly observed figure drawings in a variety of poses and settings using a range of techniques and media.
L4	
L5	

Employability Skills and Personal Development Planning (PDP) Skills	
SCQF Headings	During completion of this module, there will be an opportunity to achieve core skills in:
Knowledge and Understanding (K and U)	SCQF 9 Students should demonstrate the following: a broad knowledge of the main areas of a figure/ life drawing. detailed knowledge of anatomy, skeletal, muscular systems, and human form. understanding of a limited range of core theories, principles and concepts relating to figurative studies. Apply research through practice in drawing.
Practice: Applied Knowledge and Understanding	SCQF 9 Apply skills, techniques, practices and/or materials associated with figure/life drawing. Explore advanced or complex drawing skills where appropriate, including perspective and foreshortening. Carry out and research and investigation into a variety of drawing styles. Apply research to practice.
Generic Cognitive skills	SCQF 9 Undertake critical analysis of expert drawing techniques, an evaluation and/or synthesis of ideas, concepts, information and issues which are within the common understandings of figure/life drawing and apply to practice. Use a range of approaches to formulate practice-based solutions. Critically evaluate portfolio
Communication, ICT and Numeracy Skills	SCQF 9 Use a range of routine skills and some advanced and specialised skills associated with a figure and life drawing, for example:

	- convey complex information through a range of drawing exercises. - use a range of media to process and obtain data. - use and evaluate graphical data to measure progress and achieve goals/targets.
Autonomy, Accountability and Working with Others	SCQF 9 Exercise autonomy and initiative in all drawing activities at an acceptable professional level Manage physical art and design resources within figurative parameters. Manage portfolio development Work in support of current professional practice under guidance Deal with ethical and professional issues in accordance with current professional and/or ethical codes or practices under guidance

Prerequisites	Module Code	Module Title
	Other	
Co-requisites	Module Code	Module Title

Learning and Teaching	
In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.	
Learning Activities	Student Learning Hours
During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	(Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture / Core Content Delivery	36
Independent Study	120
Asynchronous Class Activity	44
Please select	
Please select	
Please select	
TOTAL	200

Indicative Resources
The following materials form essential underpinning for the module content and ultimately for the learning outcomes: The following materials form essential underpinning for the module content and ultimately for the learning outcomes:

Huston, S. (2016) Figure drawing for artists: Making every mark count. Beverly, MA: Rockport Publishers.

Gheno, D. (2015) Figure drawing master class - lessons in life drawing. F&w Publications Inc.

Legaspi, C. (2020) Life drawing for artists: Understanding figure drawing through poses, postures, and lighting. Beverly: Rockport Publishers.

Please ensure the list is kept short and current. Essential resources should be included, broader resources should be kept for module handbooks / Aula VLE.

Resources should be listed in Right Harvard referencing style or agreed professional body deviation and in alphabetical order.

(N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements

In line with the [Student Attendance and Engagement Procedure](#), Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

For the purposes of this module, academic engagement equates to the following:

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Students will be required to attend studio-based life drawing sessions as timetabled.

Students will be required to take part in field trips to museums and art galleries to undertake observational drawing sessions and analysis of relevant artefacts in the genre.

Equality and Diversity

The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: [UWS Equality, Diversity and Human Rights Code](#).

(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Supplemental Information

Divisional Programme Board	Arts Media
Overall Assessment Results	☐ Pass / Fail ☒ Graded
Module Eligible for Compensation	☐ Yes ☒ No If this module is eligible for compensation, there may be cases where compensation is not permitted due to programme accreditation requirements. Please check the associated programme specification for details.
School Assessment Board	Arts and Media
Moderator	B Savage
External Examiner	N Kane
Accreditation Details	

Module Appears in CPD catalogue	☐ Yes ☒ No
Changes / Version Number	0.2

Assessment (also refer to Assessment Outcomes Grids below)
Assessment 1
Assessment will be based on the presentation of practical assignments, (portfolio of drawings) in response to a given brief/s worth 100% of the final mark.
Assessment 2
Assessment 3
(N.B. (i) Assessment Outcomes Grids for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed. (ii) An indicative schedule listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Component 1							
Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
	☒	☒	☒	☐	☐	100	2.5

Component 2							
Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
	☐	☐	☐	☐	☐		

Component 3							
Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
	☐	☐	☐	☐	☐		
Combined total for all components						100%	hours

Change Control

What	When	Who

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