



## Module Descriptor

|                            |                                                               |                                               |     |
|----------------------------|---------------------------------------------------------------|-----------------------------------------------|-----|
| <b>Title</b>               | <b>Introduction To Music Creation (Formally Musicianship)</b> |                                               |     |
| <b>Session</b>             | 2025/26                                                       | <b>Status</b>                                 |     |
| <b>Code</b>                | MUSC07014                                                     | <b>SCQF Level</b>                             | 147 |
| <b>Credit Points</b>       | 20                                                            | <b>ECTS (European Credit Transfer Scheme)</b> | 10  |
| <b>School</b>              | <b>Business and Creative Industries</b>                       |                                               |     |
| <b>Module Co-ordinator</b> | Lauren Gilmour                                                |                                               |     |

### Summary of Module

This module primarily aims to introduce the principles and practices of music production and composition within a professional environment using music creation software. The aim of this module is to equip L7 students with the appropriate tools to develop their skillset and portfolio as a self-producing musician in a professional capacity.

Through a series of seminars and workshops, students will have the opportunity to consider music production as a creative pursuit, rather than a purely technical one. They will develop their own production practice and sensibilities within a practical setting and utilise music creation software to create new, original work.

Students will experiment collaboratively during workshops as well as developing work independently in a digital audio workstation for assessment, mirroring the hybrid reality of professional production practice. The module material will be taught and demonstrated using industry-standard music creation software which all students have access to throughout the module in multiple spaces on campus.

Students will have the opportunity to receive feedback on their work during class time and through formative feedback sessions in preparation for assessment. Students are also encouraged to engage in peer feedback.

| <b>Module Delivery Method</b> | <b>On-Campus<sup>1</sup></b>        | <b>Hybrid<sup>2</sup></b> | <b>Online<sup>3</sup></b> | <b>Work -Based Learning<sup>4</sup></b> |
|-------------------------------|-------------------------------------|---------------------------|---------------------------|-----------------------------------------|
|                               | <input checked="" type="checkbox"/> | <input type="checkbox"/>  | <input type="checkbox"/>  | <input type="checkbox"/>                |

<sup>1</sup> Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

<sup>2</sup> The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

<sup>3</sup> Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

<sup>4</sup> Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

|                                     |                                         |                          |                                      |                                     |                                                     |                          |
|-------------------------------------|-----------------------------------------|--------------------------|--------------------------------------|-------------------------------------|-----------------------------------------------------|--------------------------|
| <b>Campuses for Module Delivery</b> | <input checked="" type="checkbox"/> Ayr |                          | <input type="checkbox"/> Lanarkshire |                                     | <input type="checkbox"/> Online / Distance Learning |                          |
|                                     | <input type="checkbox"/> Dumfries       |                          | <input type="checkbox"/> London      |                                     | <input type="checkbox"/> Other (specify)            |                          |
| <b>Terms for Module Delivery</b>    | Term 1                                  | <input type="checkbox"/> | Term 2                               | <input checked="" type="checkbox"/> | Term 3                                              | <input type="checkbox"/> |
|                                     | Term 1 – Term 2                         | <input type="checkbox"/> | Term 2 – Term 3                      | <input type="checkbox"/>            | Term 3 – Term 1                                     | <input type="checkbox"/> |

| Learning Outcomes |                                                                                                       |
|-------------------|-------------------------------------------------------------------------------------------------------|
| L1                | Employ a wide range of skills to communicate musical ideas in a digital audio workstation environment |
| L2                | Apply knowledge in using some of the basic skills of music production/composition practice            |
| L3                | Critically reflect on personal performance and musical development.                                   |
| L4                |                                                                                                       |
| L5                |                                                                                                       |

| Employability Skills and Personal Development Planning (PDP) Skills |                                                                                                                                                                                                                                                                                                                                                                                                             |
|---------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| SCQF Headings                                                       | During completion of this module, there will be an opportunity to achieve core skills in:                                                                                                                                                                                                                                                                                                                   |
| Knowledge and Understanding (K and U)                               | <p><b>SCQF 7</b></p> <p>The ability to engage with a variety of musical styles and identify production characteristics through creative and technical exercises.</p> <p>The ability to observe, interpret and manipulate new music production techniques and practices utilising music creation software.</p> <p>Develop knowledge of key terms and skills in a practical laboratory-based environment.</p> |
| Practice: Applied Knowledge and Understanding                       | <p><b>SCQF 7</b></p> <p>Development of artistic and technical skills necessary to communicate musical ideas and articulate creative vision convincingly through music production.</p>                                                                                                                                                                                                                       |
| Generic Cognitive skills                                            | <p><b>SCQF 7</b></p> <p>Present musical arrangements and fully realised demos in a digital audio workstation format, demonstrating the disciplines of music production derived from the module learning.</p> <p>Address defined music tasks and briefs using a range of production approaches</p>                                                                                                           |
| Communication, ICT and Numeracy Skills                              | <p><b>SCQF 7</b></p>                                                                                                                                                                                                                                                                                                                                                                                        |

|                                                         |                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
|---------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|                                                         | <p>Ability to communicate creative vision through music production choices and develop appropriate language to enable more literate communications in music tech spaces.</p> <p>Develop competency in the fundamentals of music production using Logic Pro X including DAW session setup, session management, navigating both edit and mix environments, manipulating and arranging audio and demonstrating creative application of post FX.</p> |
| <b>Autonomy, Accountability and Working with Others</b> | <p><b>SCQF 7</b></p> <p>Awareness of professional protocols and the discipline of music production in a collaborative learning environment.</p> <p>Self-producing a demo in a digital audio workstation from inception to completion, developing autonomy in creative decision-making, practical ability and technical skill.</p>                                                                                                                |

| Prerequisites | Module Code  | Module Title |
|---------------|--------------|--------------|
|               | <b>Other</b> |              |
| Co-requisites | Module Code  | Module Title |

| Learning and Teaching                                                                                                                                                                    |                                                                                                                                            |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------|
| In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours. |                                                                                                                                            |
| <p><b>Learning Activities</b></p> <p>During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:</p>                  | <p><b>Student Learning Hours</b></p> <p>(Note: Learning hours include both contact hours and hours spent on other learning activities)</p> |
| Laboratory / Practical Demonstration / Workshop                                                                                                                                          | 36                                                                                                                                         |
| Asynchronous Class Activity                                                                                                                                                              | 36                                                                                                                                         |
| Independent Study                                                                                                                                                                        | 128                                                                                                                                        |
| Please select                                                                                                                                                                            |                                                                                                                                            |
| Please select                                                                                                                                                                            |                                                                                                                                            |
| Please select                                                                                                                                                                            |                                                                                                                                            |
| <b>TOTAL</b>                                                                                                                                                                             | <b>200</b>                                                                                                                                 |

| Indicative Resources                                                                                                               |
|------------------------------------------------------------------------------------------------------------------------------------|
| <p><b>The following materials form essential underpinning for the module content and ultimately for the learning outcomes:</b></p> |

Burgess, R.J. (2013) The art of music production: the theory and practice. 4th ed. New York: Oxford University Press.

Donin, N. (2014) 'Tracking the creative process in music: New issues, new methods', *Musicae Scientiae*, 2016, 20 (3), pp.283-286

Frith, S., & Zagorski-Thomas, S. (2012). The Art of Record Production: An introductory reader for a new academic field. Burlington, VT: Ashgate Publishing.

Huber D & Runstein R. (2013) Modern Recording Techniques. 8th Ed. Taylor Francis.

Izhaki, R. (2008) Mixing Audio: Concepts, Practices and Tools. Oxford: Focal Press.

Mixing Music Podcast (2025) Available at: <https://mixingmusicpodcast.com>

Nahmani, D. (2018) Logic Pro X: Professional music production. 2nd ed. Berkeley, CA: Peachpit Press.

Questlove (2018) Creative quest. New York: Ecco.

Pras, A., Cance, C., & Guastavino, C. (2013) Record Producers' Best Practices for Artistic Direction—From Light Coaching to Deeper Collaboration with Musicians. *Journal of New Music Research*, 42(4), 381–395.

Song Exploder (2025) Available at: <https://songexploder.net>

Sound On Sound (2025) Available at: <http://www.soundonsound.com>

**(N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk\*) to wait until the start of session for confirmation of the most up-to-date material)**

### Attendance and Engagement Requirements

In line with the [Student Attendance and Engagement Procedure](#), Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

**For the purposes of this module, academic engagement equates to the following:**

Attendance and engagement with all scheduled in-person and independent learning activities

### Equality and Diversity

The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: [UWS Equality, Diversity and Human Rights Code](#).

**(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)**



| Assessment Type                          | LO1                      | LO2                      | LO3                      | LO4                      | LO5                      | Weighting of Assessment Element (%) | Timetabled Contact Hours |
|------------------------------------------|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|-------------------------------------|--------------------------|
|                                          | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |                                     |                          |
| <b>Combined total for all components</b> |                          |                          |                          |                          |                          | 100%                                | hours                    |

### Change Control

| What                                                                                                                   | When     | Who       |
|------------------------------------------------------------------------------------------------------------------------|----------|-----------|
| Updated module title                                                                                                   | 04/03/25 | L Gilmour |
| Updated elements of module summary to reflect music creation software being utilised in learning and teaching strategy | 04/03/25 | L Gilmour |
| Updated employability and PDP skills to reflect the above change                                                       | 04/03/25 | L Gilmour |
| Updated Indicative Resources list                                                                                      | 04/03/25 | L Gilmour |
|                                                                                                                        |          |           |