Module Descriptor

Title	Moving Image And Time-Based Art		
Session	2026/27	**Status**	
Code	GRAM09011	**SCQF Level**	9
Credit Points	20	**ECTS (European Credit Transfer Scheme)**	10
School	**Business and Creative Industries**		
Module Co-ordinator	Alison Clifford		

Summary of Module

Contemporary artworks that include video, film, moving image, performative elements, audio, or computer technologies are referred to as time-based works because they have duration as a dimension and unfold to the viewer over time.

The purpose of this module is to enable students to develop their own creative vision as they consider the potentials of time, durational elements and new technologies as part of their artmaking practices.

Students will discover ways to express their own voices and ideas within a range of time-based media, digital technologies, audio-visual formats, and space-based installations.

Through workshops, seminars, and tutorials, students will meet throughout the module to critically engage with each other's work and participate in shared discussions informed by the various stages of their ongoing creative work.

This activity will allow the student to produce creative work which involves moving image and time-based art modes.

Alongside practical and applied skills development, students will achieve an increased contextual understanding and critical awareness of key practitioners and artworks which have drawn on such creative and technologically informed modes. This will allow students to realise the future potential of their own work as part of this developing creative landscape.

Module Delivery Method	**On-Campus[1]**	**Hybrid[2]**	**Online[3]**	**Work -Based Learning[4]**
	☒	☐	☐	

[1] Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

[2] The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

[3] Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

[4] Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

				☐
Campuses for Module Delivery	☐ Ayr ☒ Dumfries	☐ Lanarkshire ☐ London ☐ Paisley	☐ Online / Distance Learning ☐ Other (specify)	
Terms for Module Delivery	Term 1 X☐	Term 2 ☐	Term 3 ☐	
Long-thin Delivery over more than one Term	Term 1 – Term 2 ☐	Term 2 – Term 3 ☐	Term 3 – Term 1 ☐	

Learning Outcomes	
L1	Demonstrate critical knowledge and understanding of selected historical and contemporary practices used in the area of moving image and time-based art modes
L2	Apply a range of specialist practical skills associated with moving image and time-based art modes, including creative consideration of space and/or installation, through personally generated studio practice.
L3	Produce a moving image and time-based artwork with accompanying critique, which communicates and presents personal creative and technical choices.
L4	Engage with and respond to feedback throughout the module (formally and informally), through personal tutorials and peer review.
L5	Demonstrate autonomy through the development of original approaches involving time-based art modes as a creative practitioner.

Employability Skills and Personal Development Planning (PDP) Skills	
SCQF Headings	**During completion of this module, there will be an opportunity to achieve core skills in:**
Knowledge and Understanding (K and U)	**SCQF 9** Demonstrate an integrated and critical knowledge of some of the historic and contemporary contexts associated with time-based art modes.
Practice: Applied Knowledge and Understanding	**SCQF 9** Deploy a range of creative and technical skills within a focus time-based art mode to an advanced level of competence.
Generic Cognitive skills	**SCQF 9** Make informed judgments about creative practice in the area of specialism. Demonstrate creative originality in responses to briefs. Exercise disciplinary awareness in the handling of unpredictable elements as part of a creative process.
Communication, ICT and Numeracy Skills	**SCQF 9** Communicate effectively through critically reflective modes. Use a range of specialist technologies to support and enhance work.
Autonomy, Accountability	**SCQF 9**

and Working with Others	Autonomously and innovatively devise creative work. Seek guidance, where appropriate, in order to manage ethical and professional issues in response to needs of personal creative activity. Develop the capacity to identify and communicate constructive feedback with peers in aspects relating to creative practice.

Prerequisites	**Module Code**	**Module Title**
	Other	
Co-requisites	**Module Code**	**Module Title**

Learning and Teaching	
In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.	
Learning Activities During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	**Student Learning Hours** (Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture / Core Content Delivery	12
Laboratory / Practical Demonstration / Workshop	24
Independent Study	164
Please select	
Please select	
Please select	
TOTAL	200

Indicative Resources
The following materials form essential underpinning for the module content and ultimately for the learning outcomes: Bassot, B. (2023) The reflective practice guide: an interdisciplinary approach to critical reflection. Routledge Curtis, D. (2007) A history of artists' film and video in Britain. BFI. King, H. (2015) Virtual Memory: Time-Based Art and the Dream of Digitality. Duke University Press Books. Kholeif, O. (2015) Documents of Contemporary Art: Moving Image. Whitechapel Gallery.
(N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements
In line with the Student Attendance and Engagement Procedure, Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time. **For the purposes of this module, academic engagement equates to the following:**

Equality and Diversity
The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: UWS Equality, Diversity and Human Rights Code.
(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Supplemental Information

Divisional Programme Board	**Arts Media**
Overall Assessment Results	☐ **Pass / Fail** ☒ **Graded**
Module Eligible for Compensation	☐ **Yes** ☐ **No** **If this module is eligible for compensation, there may be cases where compensation is not permitted due to programme accreditation requirements. Please check the associated programme specification for details.**
School Assessment Board	Arts and Media
Moderator	Dr Trent Kim
External Examiner	Nikki Kane
Accreditation Details	
Module Appears in CPD catalogue	☐ **Yes** ☐ **No**
Changes / Version Number	1.0

Assessment (also refer to Assessment Outcomes Grids below)
Assessment 1
Assessment 1 – Creative Output [75%]
Assessment 2
Assessment 2 – Written Critique (625 words) [25%]
Assessment 3
(N.B. (i) Assessment Outcomes Grids for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed. (ii) An indicative schedule listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Component 1							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
Crative output	☒	☒	☒	☒	☒	75	2

Component 2							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
Written Critique	☒	☒	☒	☒	☒	25	1

Component 3							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
	☐	☐	☐	☐	☐		
Combined total for all components						100%	hours

Change Control

What	**When**	**Who**
Updated contact hours	10.02.2025	A White
Move to T1 MC updated	March 26	A White