



Module Descriptor

Title	Music Industry Networking		
Session	2025/26	Status	
Code	MUSC09032	SCQF Level	9
Credit Points	20	ECTS (European Credit Transfer Scheme)	
School	Business and Creative Industries		
Module Co-ordinator	Jayne Stynes		
Summary of Module			
This module encourages students to assess their career aspirations in the music industries; working to identify and target career development opportunities through the implementation of a personal networking strategy.			
Module delivery will highlight the significance of networking in securing employment opportunities in the music industries; outlining approaches to grow effective personal networks for career development. Appropriate communication techniques in a contemporary industry context will also be explored.			
Students are required to present and justify a networking strategy which clearly relates to stated personal career objectives. This may involve (but not be limited to):			
• Securing a work placement • Organising or participating in networking event/s • Organising or participating in community-based project/s • Academic career development			
Support may be provided regarding the scope of student’s networking strategy as well as suggesting contacts, but it is a primary responsibility for the student to communicate directly with industry practitioners in their chosen field.			
Through this module, students will gain valuable experience and contacts relevant to their specific career goals while utilising current skillsets in an industry environment.			

Module Delivery Method	On-Campus¹ ☐	Hybrid² ☒	Online³ ☐	Work -Based Learning⁴ ☐		
Campuses for Module Delivery	☐ Ayr ☐ Dumfries		☐ Lanarkshire ☐ London ☐ Paisley	☐ Online / Distance Learning ☒ Other (specify) NCL		
Terms for Module Delivery	Term 1	☐	Term 2	☒	Term 3	☐
Long-thin Delivery over more than one Term	Term 1 – Term 2	☐	Term 2 – Term 3	☐	Term 3 – Term 1	☐

Learning Outcomes	
L1	Demonstrate an understanding of the role of networking in the music industries
L2	Communicate effectively with industry practitioners
L3	Demonstrate an understanding of key employability issues as they apply to the music industries such as professional conduct, interpersonal relationships, health and safety, well-being and sustainability
L4	Research and analyse music industries employment practices in relation to stated personal career goals
L5	

Employability Skills and Personal Development Planning (PDP) Skills	
SCQF Headings	During completion of this module, there will be an opportunity to achieve core skills in:
Knowledge and Understanding (K and U)	SCQF 9 Demonstrate and/or work with: - An understanding of the scope and defining features of the subject/discipline/sector, and an integrated knowledge of its main areas and boundaries. - A critical understanding of a range of the principles, principal theories, concepts and terminology of the subject/discipline/sector. - Knowledge of one or more specialisms that is informed by forefront developments.

¹ Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

² The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

³ Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

⁴ Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

Practice: Applied Knowledge and Understanding	SCQF 9 Apply knowledge, skills and understanding: • In using a range of the principal professional skills, techniques, practices and/or materials associated with the subject/discipline/sector. • In using a few skills, techniques, practices and/or materials that are specialised and/or advanced. • In practising routine methods of enquiry and/or research. • To practise in a range of professional level contexts that include a degree of unpredictability.
Generic Cognitive skills	SCQF 9 • Undertake critical analysis, evaluation and/or synthesis of ideas, concepts, information and issues in the subject/discipline/sector. • Identify and analyse routine professional problems and issues. • Draw on a range of sources in making judgements.
Communication, ICT and Numeracy Skills	SCQF 9 Use a wide range of routine skills and some advanced and specialised skills in support of established practices in a subject/discipline/ sector, for example: • Present or convey, formally and informally, information on standard/mainstream topics in the subject/discipline/sector to a range of audiences. • Use a range of ICT applications to support and enhance work. • Interpret, use and evaluate numerical and graphical data to achieve goals/targets
Autonomy, Accountability and Working with Others	SCQF 9 • Exercise autonomy and initiative in some activities at a professional level in practice. • Practice in ways that show awareness of own and others' roles and responsibilities. • Seeking guidance where appropriate, manage ethical and professional issues in accordance with current professional and ethical codes of practices.

Prerequisites	Module Code	Module Title
	Other	
Co-requisites	Module Code	Module Title

Learning and Teaching
In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours. • Formal lectures to present key themes of employment in the music industries • Guest lectures from industry guests to provide case studies and share good practice • Practical tutorials and workshops to develop key skills relevant to the sector

- Supervisory sessions to provide professional support and feedback on your development

Learning Activities	Student Learning Hours
During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	(Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture / Core Content Delivery	25
Tutorial / Synchronous Support Activity	40
Personal Development Plan	100
Work-based Learning	35
Please select	
Please select	
TOTAL	200

Indicative Resources

The following materials form essential underpinning for the module content and ultimately for the learning outcomes:

Perez, N.A. and Ballinger, M. (2019). The 20-minute networking meeting : learn to network, get a job. Minneapolis, Mn: Career Innovations Press.

Tuff, C. (2022). Save Your Asks: Evolve Your Networking Currencies. Grow Your Influence. Triple Your Business. Panta Press.

Lawson, C. (2014). Unnatural networker - how anyone can succeed at networking. Panoma Press.

(N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements

In line with the [Student Attendance and Engagement Procedure](#), Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

For the purposes of this module, academic engagement equates to the following:

Equality and Diversity

The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: [UWS Equality, Diversity and Human Rights Code](#).

(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Supplemental Information

Divisional Programme Board	Arts Media
Overall Assessment Results	☐ Pass / Fail ☒ Graded
Module Eligible for Compensation	☐ Yes ☐ No If this module is eligible for compensation, there may be cases where compensation is not permitted due to programme accreditation requirements. Please check the associated programme specification for details.
School Assessment Board	Arts & Media
Moderator	
External Examiner	TBC
Accreditation Details	TBC
Module Appears in CPD catalogue	☐ Yes ☐ No
Changes / Version Number	

Assessment (also refer to Assessment Outcomes Grids below)

Assessment 1

Plan and justify a networking strategy for career development – 40%

Assessment 2

Implement and evaluate a networking strategy – 60%

Assessment 3

(N.B. (i) Assessment Outcomes Grids for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed.
 (ii) An indicative schedule listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Component 1

Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
Presentation	☒	☒	☐	☒	☐	40	28

Component 2

Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
Report of practical / field work	☒	☒	☒	☐	☐	60	8

Component 3							
Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
	☐	☐	☐	☐	☐		
Combined total for all components						100%	36 hours

Change Control

What	When	Who