

## **Module Descriptor**

Title	Research Critical Development					
Session	2025/26	Status				
Code	CMPG11005	SCQF Level	11			
Credit Points	20	ECTS (European Credit Transfer Scheme)	10			
School	Business and Creative Industries					
Module Co-ordinator	Kathryn Burnett					

#### **Summary of Module**

This module provides clear grounding for creative media and arts practice students to develop a postgraduate level understanding and application of selected creative research skills as informed by critical debates around arts and creative media research, research practice and its development. Students will be required to evidence their rationale for the selecting of a research practice project, as well as their reflexive understanding of research techniques, approaches and methodologies. Students will be able to demonstrate their awareness of the significance of framing creative research practice inquiry appropriately in preparation of an anticipated postgraduate level creative media and/or arts practice research project.

Module Delivery Method	On-Camp	us¹	Hybrid <sup>2</sup>	Online	3	Work -Based Learning⁴	
Campuses for Module Delivery			Lanarks London Paisley	hire	Learr	ning	Distance
Terms for Module Delivery	Term 1		Term 2		Term	3	

<sup>&</sup>lt;sup>1</sup> Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

<sup>&</sup>lt;sup>2</sup> The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

<sup>&</sup>lt;sup>3</sup> Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

<sup>&</sup>lt;sup>4</sup> Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

Long-thin Delivery	Term 1 –	Term 2 –	Term 3 –	
over more than one	Term 2	Term 3	Term 1	
Term				

Lear	ning Outcomes
L1	Engage with and critically review their individual understanding of research processes and practice in relation to creative practice.
L2	Produce a practice project proposal that details research skills and practice methodologies including those most applicable to creative contexts (e.g. broadcasting, film, music, art, creative writing, etc).
L3	Prepare, review and reflect upon an effective programme of research development leading to a portfolio of elements meeting the requirements of postgraduate and professional levels of creative practice.
L4	
L5	

<b>Employability Skill</b>	s and Personal Development Planning (PDP) Skills						
SCQF Headings	During completion of this module, there will be an opportunity to achieve core skills in:						
Knowledge and	SCQF 11						
Understanding (K and U)	A critical understanding of the principal theories, concepts and principles associated with research for and related to creative practice.						
	An extensive, detailed and critical knowledge and understanding in research methodologies much of which is at or informed by developments at the forefront of research in and focused on creative practice.						
Practice: Applied	SCQF 11						
Knowledge and Understanding	Use a selection from a range of research methods techniques and practices at the forefront or informed by key developments creative practice.						
	Demonstrate originality or creativity in the application of knowledge and understanding of research and research methods as applied to creative practice.						
Generic	SCQF 11						
Cognitive skills	Apply critical analysis, evaluation and synthesis to the deployment of research methods informed by developments at the forefront of creative research.						
	Develop original and creative responses to problems and issues relating to creative practice and related research.						
	Deal with complex issues and make informed judgements in situations in the absence of complete or consistent data/information.						
Communication,	SCQF 11						
ICT and Numeracy Skills	Use a range of advanced and specialised communication and dissemination skills relevant to the accounting for creative research such as:						
	communicate, using appropriate methods, to a range of audiences with different levels of knowledge/expertise;						

	communicate with peers, more senior colleagues and specialists.
Autonomy, Accountability and Working with Others	SCQF 11
	Exercise substantial autonomy and initiative in professional and equivalent activities by producing postgraduate level written and oral accounts evidencing individual academic study and critical engagement.
	Responsibility for one's own work will be evidenced in the capacity to demonstrate ongoing preparation for assessment and in the meeting of assessment deadlines and requirements.
	Take responsibility for independent researching of appropriate Resources as relevant to Independent study and assessment.
	Deliver work to a given length, format, brief and deadline, properly referencing sources and ideas and making use, as appropriate, of a problem-solving approach

Prerequisites	Module Code	Module Title
	0.41	
	Other	
Co-requisites	Module Code	Module Title

# Learning and Teaching

In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.

Learning Activities  During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	Student Learning Hours (Note: Learning hours include both contact hours and hours spent on other learning activities)
Practice-based Learning	30
Asynchronous Class Activity	10
Independent Study	160
Please select	
Please select	
Please select	
TOTAL	200

# **Indicative Resources**

The following materials form essential underpinning for the module content and ultimately for the learning outcomes:

Barrett, E. & Bolt, B. (eds). (2007) Practice as Research: Approaches to Creative Arts Enquiry. London: I. B. Tauris. (ebook copy available)

Leavy, P. (ed). (2017) Handbook of Arts-Based Research. Guilford Publications Inc. M.U.A. (ebook copy available)

Nelson, R. (ed). (2013) Practice as Research: principles, protocols, pedagogies, resistances. New York: Palgrave Macmillan. (ebook copy available)

Nelson, R. (ed). (2022) Practice in the Arts as Research (and Beyond): Principles, Processes, Contexts, Achievements. London: Palgrave Macmillan. (ebook copy available).

Smith, H. and Dean, R.T. (eds). (2009) Practice-led Research, Research-led Practice in the Creative Arts. Edinburgh: EUP.

(N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk\*) to wait until the start of session for confirmation of the most up-to-date material)

### **Attendance and Engagement Requirements**

In line with the <u>Student Attendance and Engagement Procedure</u>, Students are academically engaged if they are regularly attending and participating in timetabled oncampus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

For the purposes of this module, academic engagement equates to the following:

Equality	and	Diversity

The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: <a href="UWS Equality">UWS Equality</a>, <a href="Diversity">Diversity</a> and <a href="Human Rights Code">Human Rights Code</a>.

(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

#### **Supplemental Information**

Divisional Programme Board	Arts Media
Overall Assessment Results	☐ Pass / Fail ⊠ Graded
Module Eligible for Compensation	Yes No  If this module is eligible for compensation, there may be cases where compensation is not permitted due to programme accreditation requirements. Please check the associated programme specification for details.
School Assessment Board	Arts & Media
Moderator	Tony Grace
External Examiner	David Griffiths
Accreditation Details	
Module Appears in CPD catalogue	∑ Yes ☐ No
Changes / Version Number	

Assessment (also refer to Assessment Outcomes Grids below)									
Assessment 1									
Presentation: Academic Poster									
Assessment 2									
Written Portfolio: Res	search P	roposal							
Assessment 3									
N/A									
(N.B. (i) Assessment below which clearly o						•		-	•
(ii) An indicative sche assessment is likely									
Γ <b>-</b>									
Component 1	104	1.00	1.00	1			1 307 .		
Assessment Type	LO1	LO2	LO3	L	04	LO5	Asse	hting of ssment ent (%)	Timetabled Contact Hours
								25%	
	<u>-I</u>	<u>-I</u>							
Component 2									
Assessment Type	LO1	LO2	LO3	L	04	D4 LO5 Weighting of Assessment Element (%)		Timetabled Contact Hours	
							75%		
Component 3									
Assessment Type	Assessment Type LO1 LO2 LO3			L	04 LO5		Weighting of Assessment Element (%)		Timetabled Contact Hours
n/a									
	Com	bined to	tal for a	ll c	omp	onents	1	00%	hours
Change Control									
What					When		Who		
Summary					09/03/25		K Burnett		t
Hours					09/03/25		K Burnett		t
Indicative resources					09/	03/25		K Burnet	t