Module Descriptor

Title	Socially Engaged And Collaborative Practice		
Session	2026/27	**Status**	
Code	GRAM09007	**SCQF Level**	9
Credit Points	40	**ECTS (European Credit Transfer Scheme)**	20
School	**Business and Creative Industries**		
Module Co-ordinator	**TBC**		

Summary of Module

This module introduces students to socially engaged practices. Students will explore and examine ways in which artists have engaged in social contexts to create discourse, action, and collaboration to address pertinent topics in their surroundings and beyond. They will develop an understanding of some of the complexities surrounding collaborative creative practices when positioned in the public domain, outside traditional sites of production.

Students will be encouraged to work with artists, writers, performers, musicians and communities to develop a work that has positive impact, raises awareness and has societal value.

Through lectures, seminars, workshops and tutorials, students will work collaboratively and meet regularly to critically engage with each other's work. They will participate in discussions about negotiating cross-disciplinary sites, community participation, and collaboration.

Alongside practical and applied skills development, students will achieve an increased contextual understanding and critical awareness that will help them further position their individual creative practice across disciplines and sites of production.

Module Delivery Method	**On-Campus[1]**	**Hybrid[2]**	**Online[3]**	**Work -Based Learning[4]**
	☒	☐	☐	☐

[1] Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

[2] The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

[3] Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

[4] Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

Campuses for Module Delivery	☐ Ayr ☒ Dumfries		☐ Lanarkshire ☐ London ☐ Paisley		☐ Online / Distance Learning ☐ Other (specify)	
Terms for Module Delivery	Term 1	☐	Term 2	☐	Term 3	☐
Long-thin Delivery over more than one Term	Term 1 – Term 2	☒	Term 2 – Term 3	☐	Term 3 – Term 1	☐

Learning Outcomes	
L1	Demonstrate critical knowledge and understanding of selected historical and contemporary collaborative and/or participatory social practices
L2	Apply a range of specialist practical skills associated with collaborative and multi-disciplinary practice, including community participation, organisation and creative consideration of format, space and/or installation.
L3	Produce a project that engages with a community of practice, and accompanying critique, which communicates and presents personal creative and technical choices.
L4	Engage with and respond to feedback and collaboration throughout the module (formally and informally), through creative team meetings, personal tutorials and peer review.
L5	Demonstrate autonomy through the development of original approaches to collaborative production

Employability Skills and Personal Development Planning (PDP) Skills	
SCQF Headings	**During completion of this module, there will be an opportunity to achieve core skills in:**
Knowledge and Understanding (K and U)	**SCQF 9** Demonstrate an integrated and critical knowledge of some of the historic and contemporary contexts associated with socially engaged and/or participatory creative practices
Practice: Applied Knowledge and Understanding	**SCQF 9** Deploy a range of creative and technical skills with a focus on site-specific production with an advanced level of competence.
Generic Cognitive skills	**SCQF 9** Make informed judgments about creative practice in the area of specialism whilst working collaboratively. Demonstrate creative originality in responses to briefs. Exercise disciplinary awareness in the handling of unpredictable elements as part of a collaborative creative process.
Communication, ICT and Numeracy Skills	**SCQF 9** Communicate effectively through critically reflective modes.

	Use a range of specialist technologies to support and enhance work.
Autonomy, Accountability and Working with Others	**SCQF 9** Autonomously and innovatively devise creative work. Seek guidance, where appropriate, in order to manage ethical and professional issues. Exercise responsibility for the work of others and for a range of resources in the conception and production of a project. Practise in ways that show awareness of own and others' roles and responsibilities.

Prerequisites	**Module Code**	**Module Title**
	Other	
Co-requisites	**Module Code**	**Module Title**

Learning and Teaching	
In line with current learning and teaching principles, a 40-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.	
Learning Activities During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	**Student Learning Hours** (Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture / Core Content Delivery	24
Laboratory / Practical Demonstration / Workshop	48
Independent Study	328
Please select	
Please select	
Please select	
TOTAL	400

Indicative Resources
The following materials form essential underpinning for the module content and ultimately for the learning outcomes: Brandalism. Available at: http://brandalism.ch Creative Time Summit. Available at: https://creativetime.org/summit/ Frasz, A. & Sidford, H. (2017). Mapping the landscape of socially engaged artistic practice. Available at: https://icasc.ca/wp-content/uploads/2018/05/Mapping_the_Landscape_of_Socially_Engaged_Artistic_Practice_Sept2017.pdf [accessed 01.01.2024]

Jacobs, M. J. (2018). Pedagogy as art. In G. Sholette & C. Bass (Eds.), Art as social action: An introduction to the principles and practices of teaching social practice art (pp. 7-10). New York, NY: Allworth Press.

Certeau, M. (1984). The everyday practice of everyday life. Los Angeles, CA: University of California Press.

Shared Campus. Socially Engaged Happenings. Available at: https://shared-campus.com/themes/social-transformation/social-design/

(N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements
In line with the Student Attendance and Engagement Procedure, Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time. **For the purposes of this module, academic engagement equates to the following:**

Equality and Diversity
The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: UWS Equality, Diversity and Human Rights Code.
(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Supplemental Information

Divisional Programme Board	**Arts Media**
Overall Assessment Results	☐ **Pass / Fail** ☒ **Graded**
Module Eligible for Compensation	☐ **Yes** ☐ **No** **If this module is eligible for compensation, there may be cases where compensation is not permitted due to programme accreditation requirements. Please check the associated programme specification for details.**
School Assessment Board	Art, Music and Performance
Moderator	Dr Trent Kim
External Examiner	TBC
Accreditation Details	
Module Appears in CPD catalogue	☐ **Yes** ☐ **No**
Changes / Version Number	1.0

Assessment (also refer to Assessment Outcomes Grids below)
Assessment 1

Assessment 1 – Creative Output [80%]
Assessment 2
Assessment 2 – Written Critique (1000 words) [20%]
Assessment 3
(N.B. (i) Assessment Outcomes Grids for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed. (ii) An indicative schedule listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Component 1							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
Creative Output	☒	☒	☒	☒	☒	80	2.5

Component 2							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
Written Critique	☒	☒	☒	☒	☒	20	0.5

Component 3							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
	☐	☐	☐	☐	☐		
Combined total for all components						100%	3 hours

Change Control

What	**When**	**Who**
updated contact hours	10.02.2025	A. White
No changes	March 26	A. White