Module Descriptor

Title	Studio Production		
Session	2026/27	**Status**	Approved
Code	BROA 08004	**SCQF Level**	8
Credit Points	20	**ECTS (European Credit Transfer Scheme)**	10
School	**School of Business & Creative Industries** **Business and Creative Industries**		
Module Co-ordinator	Shona Wallace		

Summary of Module

The purpose of this module is to allow the students to become more familiar with television industry studio practice and associated online and professional studio production approaches.

Central to the student's learning will be their ability to reflect on the knowledge of a number of television production roles as applied by the student in studio production projects.

This module will introduce UK students to some of the skills, attributes and procedure necessary to achieve competency in the following Screenskills National Occupational Standards Production (Film & TV):

P1, P4, P6, P7 - P12, P16 - P25, P41 - P46, X1 - X4

Students will develop competency in studio production techniques.

Students will analyse various professional TV output and deconstruct the content, identifying specific techniques and professional practice.

Students will work as part of a production team to create a television show.

Students will reflect on their individual studio role and reflect on the final product.

Module Delivery Method	**On-Campus**[1] ☒	**Hybrid**[2] ☐	**Online**[3] ☐	**Work -Based Learning**[4] ☐
Campuses for Module Delivery	☒ Ayr ☐ Dumfries	☐ Lanarkshire ☐ London ☐ Paisley	☐ Online / Distance Learning ☐ Other (specify)	

Terms for Module Delivery	Term 1	☐	Term 2	☒	Term 3	☐
Long-thin Delivery over more than one Term	Term 1 – Term 2	☐	Term 2 – Term 3	☐	Term 3 – Term 1	☐

Learning Outcomes	
L1	L1. Demonstrate an understanding of current studio and multi camera practice
L2	L2. Demonstrate safe production practices in realtion to studio and multi camera production
L3	L3. Display an expertise in one area of multi-camera or studio production
L4	L4. Demonstrate a critical and self-reflective understanding of multi-camera or studio produced work within a contemporary industrial context
L5	

[1] Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

[2] The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

[3] Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

[4] Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

Employability Skills and Personal Development Planning (PDP) Skills	
SCQF Headings	**During completion of this module, there will be an opportunity to achieve core skills in:**
Knowledge and Understanding (K and U)	**SCQF 8** Demonstrate and/or work with: a broad knowledge of the production techniques, defining studio features, and main areas of the subject/discipline with detailed knowledge in some areas of the studio production process.
Practice: Applied Knowledge and Understanding	**Please select SCQF Level** Use a range of routine skills, techniques, practices, a few of which are advanced or complex, in relation to studio multi-camera, lighting and sound mixing.
Generic Cognitive skills	**Please select SCQF Level** Undertake critical analysis, evaluation and/or synthesis of ideas, concepts, information and issues. Use a range of approaches to formulate evidence-based solutions/ responses to defined and/or routine problems/issues. Draw on a range of sources in making judgements.
Communication, ICT and Numeracy Skills	**Please select SCQF Level** Use a range of routine skills and some advanced and specialised skills associated with studio and multi-camera production, for example: Convey complex information to a range of audiences and for a range of purposes. Use a range of IT applications to support and enhance work.
Autonomy, Accountability and Working with Others	**Please select SCQF Level** Exercise autonomy and initiative in some activities at a professional level. Take significant managerial or supervisory responsibility for the work of others in defined areas of work. Manage resources within defined areas of work. Take the lead on planning in familiar or defined contexts. Take continuing account of own and others' roles, responsibilities and contributions in carrying out and evaluating tasks. Work in support of current professional practice under guidance. Deal with ethical and professional issues in accordance with current professional and/or ethical codes or practices under guidance.

Prerequisites	**Module Code**	**Module Title**
	Other	
Co-requisites	**Module Code**	**Module Title**

Learning and Teaching	
In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.	
Learning Activities During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	**Student Learning Hours** (Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture/Core Content Delivery	3
Laboratory/Practical Demonstration/Workshop Independent Study	55
Asynchronous Class Activity Please select	32
Independent Study Please select	110
Please select	
Please select	
TOTAL	200

Indicative Resources
The following materials form essential underpinning for the module content and ultimately for the learning outcomes: Brown, Lucy and Duthie, Lyndsay. The TV Studio Production Handbook. I&B Tauris and Co Ltd. (2019) Fairweather, Rod. (1998) Basic Studio Directing (Media Manuals). Burlington; Focal Press. Singleton-Turner, Roger. (2021) Cue and Cut - A Practical Approach to Working in Multi Camera Studios. Manchester; Manchester University Press. Utterback, Andrew. (2019) Studio Television Production and Directing (Media Manuals). Burlington; Focal Press. Access to a fully functioning TV Studio (or software and equipment allowing an online equivalent) for both tuition and independent study is essential.

(N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements
In line with the Student Attendance and Engagement Procedure, Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time. **For the purposes of this module, academic engagement equates to the following:** Attendance at all sessions is essential as it is very difficult for notes on Aula to substitute for the hands-on experience of working in the TV Studio with the online equivalent.

Equality and Diversity
The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: UWS Equality, Diversity and Human Rights Code.
(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Supplemental Information

Divisional Programme Board	Error! Bookmark not defined.
Overall Assessment Results	☐ **Pass / Fail** ☒ **Graded**
Module Eligible for Compensation	☐ **Yes** **If this module is eligible for compensation, there may be cases where compensation is not permitted due to programme accreditation requirements. Please check the associated programme specification for details.**
School Assessment Board	Arts & Media
Moderator	Chris Gilgallon
External Examiner	Tom Ware
Accreditation Details	Screenskills
Module Appears in CPD catalogue	☒ **Yes** ☐ **No**
Changes / Version Number	

Assessment (also refer to Assessment Outcomes Grids below)
Assessment 1

Programme deconstruction and analysis (1500 words) - 30%
Assessment 2
Assessment 2 Practical assessment and critical review of that assessment (1000 words) - 70% The students will make a studio based programme in collaboration with other students from the Division Programmes (eg Performance/Journalism/Music)
Assessment 3
(N.B. (i) Assessment Outcomes Grids for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed. (ii) An indicative schedule listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Component 1							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
Analysis	Error! Bookmark not defined.	☐	☐	☒	☐	30	3

Component 2							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
Practical	**X**☒	**X**☒	**X**☒	**X**☒	☐	70	12

Component 3							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
	☐	☐	☐	☐	☐		
Combined total for all components						100%	15 hours

Change Control

What	**When**	**Who**
Moderator updated	March 26	S Wallace
Workshop Contact Hours increased	May 26	S Wallace

Assessment Contact Hours increased	May 26	S Wallace