

Module Descriptor

2025/26	1				
	Status	Published			
LNDN10003	SCQF Level	10			
20	ECTS (European Credit Transfer Scheme)	10			
Business and Creative Industries					
Dr. Johnson Okeniyi					
	20 Business and Cr	20 ECTS (European Credit Transfer Scheme) Business and Creative Industries			

Summary of Module

This module will examine what is the business case for sustainable development. Can business enterprises make profits and be sustainable and is there a requirement for such amongst today's consumers.

The module will also look at what can be the right trade off between business interest and sustainability interest.

We will also examine how changes in the way business operate can affect sustainability.

Module Delivery Method	On-Camp					Learning⁴		
Campuses for Module Delivery	Ayr Dumfri	es		Lanarks	Online / Distance Learning Other (specify)			
Terms for Module Delivery	Term 1	×	Term 2			Term	3	
Long-thin Delivery over more than one Term	Term 1 – Term 2			Term 2 – Term 3		Term Term	_	

¹ Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

² The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

³ Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

⁴ Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

Lea	rning Outcomes
L1	Have an understanding of why addressing environmental and social issues are important to move business towards sustainable development
L2	Understand the strengths and limitations of corporate sustainability
L3	Be capable of analysing whether business in its traditional form can address sustainable development
L4	
L5	

Employability Skill	s and Personal Development Planning (PDP) Skills						
SCQF Headings	During completion of this module, there will be an opportunity to achieve core skills in:						
Knowledge and	SCQF 10						
Understanding (K and U)	Demonstrate a broad knowledge of the main aspects of innovation and organisation from a sustainable perspective						
	Demonstrate an indepth knowlegde and understanding of creativity and problem solving						
Practice: Applied	SCQF 10						
Knowledge and Understanding	Apply skills and knowledge to support sustainability in the organisation's decision process						
	Applying relevant knowledge and understanding to a range of complex situations						
	Applying a range of skills, knowledge and understanding of creativity and problem solving to key issues in the changing global markets						
Generic	SCQF 10						
Cognitive skills	Critical thinking and evaluation of key concepts						
	Analysing new and abstract problems and issues related to the business environment						
	Analysing complex business situations, often limited information						
Communication,	SCQF 10						
ICT and Numeracy Skills	Convey conplex concepts and theory in a coherent and clear manner						
rumoracy ciano	Use ICT to investigate and process data and information						
	Collect, analyse and communicate a range of numerical and graphical information						
Autonomy,	SCQF 10						
Accountability and Working with	Undertake research on a topic and work independently						
Others	Using initiative to cooperate and sharing learning with fellow students						

Prerequisites	Module Code	Module Title
	Other	
Co-requisites	Module Code	Module Title

Learning and Teaching

In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.

Learning Activities During completion of this module, the learning activities undertaken	Student Learning Hours
During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	(Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture / Core Content Delivery	36
Independent Study	164
Please select	
TOTAL	200 Hours

Indicative Resources

The following materials form essential underpinning for the module content and ultimately for the learning outcomes:

Alexander, Paula Becker (2015) Corporate Social Irresponsibility, New York, NY: Routledge

Details of further resources, including textbooks, journals and online resources will be identified at the beginning of each delivery in the module handbook and made available via VLE

(N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements

In line with the <u>Student Attendance and Engagement Procedure</u>, Students are academically engaged if they are regularly attending and participating in timetabled oncampus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

For the purposes of this module, academic engagement equates to the following:

Equality and Diversity

The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: <u>UWS Equality, Diversity and Human Rights Code.</u>

(N.B.	Every effort will be made by the University to accommodate any equality and	
diver	sity issues brought to the attention of the School)	

Supplemental Information

Divisional Programm	ne Board	Mar	Marketing, Innovation, Tourism Events							
Overall Assessment	Results	- F	Pass / Fa	il 🛛 Gı	raded					
Module Eligible for Compensation		If th case prog	☐ Yes ☒ No If this module is eligible for compensation, there may be cases where compensation is not permitted due to programme accreditation requirements. Please check the associated programme specification for details.							
School Assessment	Board	Und	ergradua	ate Lond	on SAB					
Moderator		TBC								
External Examiner		Vict	oria Ozir	i						
Accreditation Details	s									
Module Appears in C catalogue	PD	Y	es 🗌 N	lo						
Changes / Version N	umber	2								
		·								
Assessment (also re	fer to As	ssessm	ent Outo	comes G	rids be	low)				
Assessment 1										
Case Study Investigat	ion (70%	6)								
Assessment 2										
Presentation (30%)										
Assessment 3										
(N.B. (i) Assessment Outcomes Grids for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed.							•			
(ii) An indicative schedule listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)										
Component 1										
Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment	Timetabled Contact			

Component 1							
Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
						70	0

Component 2							
Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
						30	0

Component 3							
Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
	100%	hours					

Change Control

What	When	Who
Not applicable		