Module Descriptor

Title	The Feature Screenplay		
Session	2026/27	**Status**	
Code	FILM10007	**SCQF Level**	10
Credit Points	20	**ECTS (European Credit Transfer Scheme)**	10
School	**Business and Creative Industries**		
Module Co-ordinator	Dr J Quinn		

Summary of Module

The Feature Screenplay explores the discipline of writing and analysing scripted long form drama (feature film). The module focuses on the processes and practices of creating, critiquing, and pitching long form dramatic formats for the screen.

Over the course of the module, students will complete two connected learning and teaching blocks, resulting in the completion of a treatment for a feature screenplay. In block one, students will explore core concepts related to the development of a feature film screenplay. Block one will be workshop based. In block two, students will work in small tutorial groups to develop a treatment for their feature film. Block two will small group supervision based.

The teaching and learning focus of the module centres on acquiring professional competency related to the development of:

- • Critical Reading/Analysis or film/screenplays
- • Feature Film Narrative Aesthetic
- • Presentation of Complex Information
- • Advanced Screenwriting
- • Creative Marketplace Awareness

Module Delivery Method	**On-Campus**[1]	**Hybrid**[2]	**Online**[3]	**Work -Based Learning**[4]
	☐	☒	☐	☐

[1] Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

[2] The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

[3] Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

[4] Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

Campuses for Module Delivery	☒ Ayr ☐ Dumfries		☐ Lanarkshire ☐ London ☐ Paisley		☐ Online / Distance Learning ☐ Other (specify)	
Terms for Module Delivery	Term 1	☒	Term 2	☐	Term 3	☐
Long-thin Delivery over more than one Term	Term 1 – Term 2	☐	Term 2 – Term 3	☐	Term 3 – Term 1	☐

Learning Outcomes	
L1	Demonstrate knowledge that covers and integrates most of the principal areas, features, boundaries, terminology and conventions of feature film writing. (KU)
L2	Apply a wide range of the principal professional skills, techniques, practices and/or materials associated with feature film writing. (Applied)
L3	Demonstrate some originality and creativity in dealing with professional issues. (Cognitive)
L4	Use a wide range of routine skills and some advanced and specialised skills in support of established practices in feature film writing. (Communication)
L5	Manage complex ethical and professional issues in accordance with current professional and/or ethical codes or practices. (Autonomy)

Employability Skills and Personal Development Planning (PDP) Skills	
SCQF Headings	**During completion of this module, there will be an opportunity to achieve core skills in:**
Knowledge and Understanding (K and U)	**SCQF 10** Demonstrate and/or work with: A critical understanding of the principal theories, concepts and principles of feature screenplay writing.
Practice: Applied Knowledge and Understanding	**SCQF 10** To practise in a range of professional level contexts that include a degree of unpredictability and/or specialism.
Generic Cognitive skills	**SCQF 10** Critically review and consolidate knowledge, skills, practices and thinking in a feature screenplay writing.
Communication, ICT and Numeracy Skills	**SCQF 10** Use a range of ICT applications to support and enhance work at this level and adjust features to suit purpose.
Autonomy, Accountability and Working with Others	**SCQF 10** Exercise autonomy and initiative in professional/equivalent activities.

Prerequisites	**Module Code** FILM07006	**Module Title** Introduction to Script Writing or college equivalent
	Other	

Co-requisites	Module Code	Module Title

Learning and Teaching	
In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.	
Learning Activities During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	**Student Learning Hours** (Note: Learning hours include both contact hours and hours spent on other learning activities)
Laboratory / Practical Demonstration / Workshop	18
Tutorial / Synchronous Support Activity	18
Asynchronous Class Activity	12
Independent Study	152
Please select	
Please select	
TOTAL	200

Indicative Resources
The following materials form essential underpinning for the module content and ultimately for the learning outcomes: Beker, M. 2017. Write to Shoot: Writing Short Films for Production. London: Routledge. Bowden, D. 2017. Writing for film: the basics of screenwriting. London: Taylor and Francis. Dancyger, K. & Rush, J. 2013. Alternative scriptwriting: beyond the Hollywood formula. Oxon: Focal Press. Murphy, J.J. 2007. Me and You and Memento and Fargo: How Independent Screenplays Work. New York : Continuum. Stevens, a. 2017. Writing for Profit: Writing for the Global Marketplace. Oxon: Routledge.
(N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements
In line with the Student Attendance and Engagement Procedure, Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time. **For the purposes of this module, academic engagement equates to the following:** Attending workshops and engaging with asynchronous learning materials.

Equality and Diversity
The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: UWS Equality, Diversity and Human Rights Code. This module conforms to the UWS EDI procedure.
(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Supplemental Information

Divisional Programme Board	**Please select**
Overall Assessment Results	☐ **Pass / Fail** ☒ **Graded**
Module Eligible for Compensation	☒ **Yes** ☐ **No** **If this module is eligible for compensation, there may be cases where compensation is not permitted due to programme accreditation requirements. Please check the associated programme specification for details.**
School Assessment Board	Arts & Media
Moderator	Dr G Jamieson
External Examiner	Dr A Nevill
Accreditation Details	ScreenSkills
Module Appears in CPD catalogue	☐ **Yes** ☒ **No**
Changes / Version Number	1.0V

Assessment (also refer to Assessment Outcomes Grids below)
Assessment 1
Portfolio of Creative Work (100%)
Assessment 2
Assessment 3
(N.B. (i) Assessment Outcomes Grids for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed. (ii) An indicative schedule listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Component 1							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
Portfolio of Creative work	☒	☒	☒	☒	☒	100	0

Component 2							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
	☐	☐	☐	☐	☐		

Component 3							
Assessment Type	**LO1**	**LO2**	**LO3**	**LO4**	**LO5**	**Weighting of Assessment Element (%)**	**Timetabled Contact Hours**
	☐	☐	☐	☐	☐		
Combined total for all components						100%	hours

Change Control

What	When	Who
No changes	March 26	J Quinn