

Module Descriptor

Title	Wildlife Media		
Session	2025/26	Status	Existing
Code	BROA10005	SCQF Level	10
Credit Points	20	ECTS (European Credit Transfer Scheme)	10
School	Business and Cr	eative Industries	
Module Co-ordinator	Bettina Talbot		

Summary of Module

This module focuses on preparing students to research, plan and execute a wildlife production project in a relevant form including documentary film, experimental film, radio, journalism and/or photography.

The module will include practical workshops to enable students to plan and execute a wildlife film/media project in a safe and effective manner, including the planning of a media expedition or equivalent programme of activity. The module aims to equip students with practical advanced media production skills in the outdoors and an understanding of how to incorporate a wildlife and environmental ethos into a media production process and output.

The module will allow students to:

Combine natural history and environmental knowledge with media production skills

Learn to take responsibility for planning, budgeting, and logistics of a media production in the outdoors

Gaining a deeper understanding of assessing risk and managing health and safety working in complex environments including urban and/or remote locations

Gain an increased awareness of environmental, ethical and cultural impacts of media production.

Module Delivery	On-Campus ¹	Hybrid ²	Online ³	Work -Based
Method				Learning⁴

¹ Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

² The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

³ Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

⁴ Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

Campuses for Module Delivery	⊠ Ayr □ Dumfrie	es	Lanarkshire London Paisley		Online / Distance Learning Other (specify)			
Terms for Module Delivery	Term 1			Term 2		Term	13	
Long-thin Delivery over more than one Term	Term 1 – Term 2			Term 2 – Term 3		Term Term	-	

Lear	ning Outcomes
L1	Demonstrate an advanced understanding of contemporary, subject related themes and outputs relevant to wildlife media
L2	Develop, research and create a viable wildlife media project with ethical, cultural and environmental considerations
L3	Plan, monitor and evaluate the logistical, financial and management elements of a successful wildlife media output
L4	Reflect critically on the wildlife media production process and evaluate within its cultural/ ethical framework
L5	

Employability Skill	s and Personal Development Planning (PDP) Skills
SCQF Headings	During completion of this module, there will be an opportunity to achieve core skills in:
Knowledge and	SCQF 10
Understanding (K and U)	The roles of different communication and the narrative processes, generic forms and modes of representation at work in wildlife media output
	Different media forms in the wildlife genre, and the way in which they organise their message and meaning.
	Locate, retrieve, evaluate and draw upon the range of data, sources and the conceptual frameworks appropriate to research in the chosen area.
Practice: Applied	SCQF 10
Knowledge and Understanding	Produce work that uses the effective manipulation of one or more of sound, images, and the written word, including understanding relevant industry standards and how they are defined and achieved
	Appreciate and apply ethical consideration and judgement to analysis of production, distribution and consumption in regard to wildlife media output
	Understand the ethical, regulatory and legal considerations relevant to the production of wildlife media output
Generic Cognitive skills	SCQF 10

	Collate, organise and deploy ideas and information in order to formulate arguments cogently, and express them effectively in written, oral or other forms
	Retrieve and generate information, and evaluate sources, in carrying out independent research
Communication,	SCQF 10
ICT and Numeracy Skills	Organise and manage the project using project management skills such as scheduling, team work and budgeting
	Collaborate with external partners and communicate effectively in interpersonal settings, in writing and in a variety of media
Autonomy,	SCQF 10
Accountability and Working with Others	Deliver work to the assessment brief and referencing sources and ideas and making use, as appropriate, of a problem- solving approach
	Practise in ways that show awareness of the students's own and others' roles and responsibilities.

Prerequisites	Module Code	Module Title
	Other	
Co-requisites	Module Code	Module Title

Learning and Teaching

In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.

Learning Activities During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	Student Learning Hours (Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture / Core Content Delivery	12
Tutorial / Synchronous Support Activity	3
Laboratory / Practical Demonstration / Workshop	21
Independent Study	164
Please select	
Please select	
TOTAL	

Indicative Resources

The following materials form essential underpinning for the module content and ultimately for the learning outcomes:

(N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

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Attendance	and Fnd	agement	Requi	irements

In line with the <u>Student Attendance and Engagement Procedure</u>, Students are academically engaged if they are regularly attending and participating in timetabled oncampus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

For the purposes of this module, academic engagement equates to the following:

Berger, J. (2009) Why Look at Animals? London: Penguin

Bonner, F. (2013) 'Natural History Documentaries' in Hall, S., Evans, J., Nixon, S. (eds) Representation, Milton Keynes UK: The Open University, pp.90-99 Huggan, G., Tiffin, H. (2009) Postcolonial Ecocriticism, London: Routledge

Nelson, R., Bertalan, D. (2014) How to Make Science and Nature Films, Charlotte US: Untamed Science

Nature (Journal) London: Nature Pub. Group

Equality and Diversity
The University's Equality, Diversity and Human Rights Procedure can be accessed at the
following link: UWS Equality, Diversity and Human Rights Code.
(N.B. Every effort will be made by the University to accommodate any equality and

Supplemental Information

Divisional Programme Board	Please select
Overall Assessment Results	☐ Pass / Fail ☐ Graded
Module Eligible for Compensation	Yes No If this module is eligible for compensation, there may be cases where compensation is not permitted due to programme accreditation requirements. Please check the associated programme specification for details.
School Assessment Board	Arts and Media
Moderator	Tony Grace
External Examiner	N Hollins
Accreditation Details	
Module Appears in CPD catalogue	Yes No
Changes / Version Number	

Assessment (also refer to Assessment Outcomes Grids below)
Assessment 1

Pre- Production Presentation - 30%									
Assessment 2									
Wildlife Media Projec	t output	with ref	lective p	ortf	olio	- 70%			
Assessment 3									
(N.B. (i) Assessment						•			•
below which clearly					_				
(ii) An indicative sche assessment is likely									
Commonant 1									
Component 1	1.04	1.00	1.00	Ι.,			100		
Assessment Type	LO1	LO2	LO3	LC)4	LO5	Weighting of Assessment		Timetabled Contact
								ent (%)	Hours
								30	
Component 2									
Assessment Type	LO1 LO2		LO3	LC	.O4 LO5		_	hting of	Timetabled
							Assessment Element (%)		Contact Hours
					$\overline{\mathbb{X}}$		70		
Component 3									
Assessment Type	LO1 LO2 LO3		LC	.04 LO5		Weighting of		Timetabled	
							Assessment Element (%)		Contact Hours
				<u> </u>			2.011		110410
Combined total for all components							100%		hours
Combined total for all components							10070		Hours
Change Control									
					When			Who	
Taking out the word "filmmaking" from the					13/02/25			Bettina Talbot	
module summary.									
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