University of the West of Scotland

Module Descriptor

Session: 24-25

Title of Module: Cinematic Creativity						
Code: FILM08005	SCQF Level: 8 (Scottish Credit and Qualifications Framework)	Credit Points: 20	ECTS: 10 (European Credit Transfer Scheme)			
School:	School of Business & Creative Industries					
Module Co-ordinator:	Dr. Andrew Jarvis					

Summary of Module

This module will consider significant trends concerning form and innovation in cinematic techniques, including non-linearity, intensified continuity, varieties of realism, and art cinema narration. These techniques will be explored as examples of innovative approaches to the construction of cinematic space and time and to cinematic storytelling. The concepts of film-thinking and film-philosophy will be used as key critical perspectives.

Particular attention will be paid to examples and modes of cinema that provide alternatives to mainstream filmmaking. Students will be encouraged to identify distinct approaches to narrative and film style, and to link these to questions of ethics and politics.

In addition, students will be encouraged to link their critical examination and understanding of cinematic innovation to their own creative practice as filmmakers.

Module Delivery Method							
Face-To- Face	Blended	Fully Online	HybridC	Hybrid 0	Work-Based Learning		
	\boxtimes						
See Guidance Note for details.							

Campus(es) for Module Delivery											
The module will normally be offered on the following campuses / or by Distance/Online Learning: (Provided viable student numbers permit) (tick as appropriate)											
Paisle	y:	Ayr	·:	Dumfr	ies:	Lanarksh	nire:	London:	Distance/Online Learning:		Other:
		\boxtimes									Add name
Term(s) fo	or M	lodule	Delive	у						
(Provid	ded v	viab	le stud	ent nur	nber	s permit).					
Term '	1				Teri	m 2		\boxtimes	Term 3		
These appro	sho pria	ould te le	l take c evel for	ognisa the m	ance odu		CQF	level des	criptors and b	e a	t the
L1			y and a	•		amples o	of for	mal innov	ation in speci	fic	cases of
L2			te cine I signifi			tivity in w	ays	that link a	aesthetic, ethi	cal	and
Emplo	yab	ility	/ Skills	and P	erso	nal Deve	lopn	nent Planr	ning (PDP) Ski	lls	
SCQF	Hea	din	ıgs	_	•	npletion o		module, t	here will be an	opp	portunity to
Knowl				SCQF	Lev	el 8					
	Understanding (K and U) Demonstrating an understanding of particular film forms, genre and styles and the ways in which they organise understandings meanings and effects.										
Practic				SCQF	Lev	el 8					
Knowledge and Understanding Using a limited range of appropriate theories and concepts scholarly underpinning when critically analysing films and filmmaking.					•						
Gener skills	ic Co	ogni	itive	SCQF	Lev	el 8					
Sillio				Evaluating complex arguments, information and ideas relating to films and filmmaking.							
				Exami	ning	assumpti	ons	critically in	light of evidend	ce.	

	Responding positively to feedback while maintaining confidence in their own creative and scholarly work.				
Communication, ICT and Numeracy Skills	SCQF Level Choose an item. Assimilating, synthesising, and conveying complex information to a range of audiences and for a range of purposes, both in critical and creative contexts, and through a variety of specific stages.				
Autonomy, Accountability and Working with others	SCQF Level Choose an item. Exercise autonomy and initiative when undertaking personal investigation concerning cinematic creativity.				
Pre-requisites:	Before undertaking this module the student should have undertaken the following:				
	Module Code: Module Title:				
	Other:				
Co-requisites	Module Code: Module Title:				

^{*}Indicates that module descriptor is not published.

Learning and Teaching

In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.

Learning Activities During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	Student Learning Hours (Normally totalling 200 hours): (Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture/Core Content Delivery	30
Tutorial/Synchronous Support Activity	6
Asynchronous Class Activity	10
Independent Study	154
Choose an item.	
Choose an item.	

	Hours Total 200
Choose an item.	
Choose an item.	
Choose an item.	

**Indicative Resources: (eg. Core text, journals, internet access)

The following materials form essential underpinning for the module content and ultimately for the learning outcomes:

Deleuze, G. (1989) Cinema 2: The Time Image. The Minnesota Press.

Elsaesser, T. (2018) European Cinema and Continental Philosophy. Bloomsbury.

Rushton, R. (2011) *The Reality of Film: Theories of Filmic Reality.* Manchester, Manchester

Please ensure the list is kept short and current. Essential resources should be included, broader resources should be kept for module handbooks / Aula VLE.

Resources should be listed in Right Harvard referencing style or agreed professional body deviation and in alphabetical order.

(**N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements

In line with the <u>Student Attendance and Engagement Procedure</u>: Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

Equality and Diversity

The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: UWS Equality, Diversity and Human Rights Code.

Please ensure any specific requirements are detailed in this section. Module Coordinators should consider the accessibility of their module for groups with protected characteristics..

(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Supplemental Information

Divisional Programme Board	Arts and Media
Assessment Results (Pass/Fail)	No ⊠
School Assessment Board	Arts and Media
Moderator	Ms. Rachael Stark
External Examiner	A.Nevill
Accreditation Details	ScreenSkills (UK only)
Changes/Version Number	1.08

Assessment: (also refer to Assessment Outcomes Grids below)

This section should make transparent what assessment categories form part of this module (stating what % contributes to the final mark).

Maximum of 3 main assessment categories can be identified (which may comprise smaller elements of assessment).

NB: The 30% aggregate regulation (Reg. 3.9) (40% for PG) for each main category must be taken into account. When using PSMD, if all assessments are recorded in the one box, only one assessment grid will show and the 30% (40% at PG) aggregate regulation will not stand. For the aggregate regulation to stand, each component of assessment must be captured in a separate box. Please provide brief information about the overall approach to assessment that is taken within the module. In order to be flexible with assessment delivery, be brief, but do state assessment type (e.g. written assignment rather than "essay" / presentation, etc.) and keep the detail for the module handbook. Click or tap here to enter text.

Assessment 1 Written Assignment (2,800 words). A critical examination of creativity in one film selected from those films screened and discussed in class. How does the film successfully provide a cinematic experience with aesthetic and ethical value?

- (N.B. (i) **Assessment Outcomes Grids** for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed.
- (ii) An **indicative schedule** listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Assessment Outcome Grids (See Guidance Note)

Component 1							
Assessme nt Type (Footnote B.)	Learning Outcome (1)	Outcome	Learning Outcome (3)	Outcome	Learning Outcome (5)	Weighting (%) of Assessment Element	Timetable d Contact Hours
Essay	х	х				100%	36

Combined Total for All Components	100%	36 hours

Change Control:

What	When	Who
Further guidance on aggregate regulation and application	16/01/2020	H McLean
when completing template		
Updated contact hours	14/09/21	H McLean
Updated Student Attendance and Engagement Procedure	19/10/2023	C Winter
Updated UWS Equality, Diversity and Human Rights Code	19/10/2023	C Winter
Guidance Note 23-24 provided	12/12/23	D Taylor
General housekeeping to text across sections.	12/12/23	D Taylor

Version Number: MD Template 1 (2023-24)