## University of the West of Scotland

## **Module Descriptor**

Session: 2024/25

Title of Module: Visual Arts in Context							
Code:	SCQF Level: 8 (Scottish Credit and Qualifications Framework)	Credit Points: 20	ECTS: 10 (European Credit Transfer Scheme)				
School:	School of Business and Creative Industries						
Module Co-ordinator:	Chris Mackenzie						

# **Summary of Module**

This module consolidates and builds on knowledge established in Level 7 theoretical studies, with a particular focus on photography, contemporary art practice and visual communications. Through a series of lectures and seminar-based discussions, students will develop a deeper understanding of interrelationships between various media and contextual factors informing the creation of such artefacts.

They will also develop visual and critical skills in observation and interpretation enabling them to draw upon personal responses to artefacts, while also recognising how these should be distinguished from other relevant meanings.

Visual Arts in Context provides students with a contextual awareness for their practice as creative practitioners, in addition to enhancing their intellectual abilities through critical awareness. The module further develops verbal and written communication skills through student-led presentations and written assignments, skills essential for both professional practice and further study.

#### **Key Topics:**

- Emerging art forms in the 20th Century to present day.
- Photography
- Contemporary art practice
- Visual Communications
- Digital Art and Design

Module Delivery Method									
Face-To- Face	Blended	Fully Online	HybridC	Hybrid 0	Work-Based Learning				
$\boxtimes$									
See Guidance Note for details.									

Camp	Campus(es) for Module Delivery								
Distan	The module will <b>normally</b> be offered on the following campuses / or by Distance/Online Learning: (Provided viable student numbers permit) (tick as appropriate)								
Paisle	у: Ау	/r:	Dumfries:	Lanarkshi	ire:	London:	Distance/Online Learning:	ne	Other:
									Dumfries and Galloway College
Term(	s) for N	Module I	Delivery						
(Provi	ded vial	ble stude	ent numbe	rs permit).					
Term	1	$\boxtimes$	Ter	rm 2			Term 3		
These appro	shoule priate l	d take c level for	ognisance the modu		QF	level desc	criptors and b	e at	the
L1		n of a ra		•			d contexts infor nmunication, an		•
L2		skills in v ed artefa		ormal analy	ysis	to produce	e written respor	ารe	s to
L3			ıal present o artist/ diç		pee	r group crit	ically discussin	ig th	ne work of
L4	Click o	r tap her	e to enter	text.					
L5	Click o	r tap her	e to enter	text.					
Emplo	oyabilit	y Skills	and Perso	onal Develo	opn	nent Plann	ning (PDP) Ski	lls	
SCQF	Headi	ngs	During completion of this module, there will be an opportunity to achieve core skills in:						
	Knowledge and SCQF Level 8								
	Understanding (K and U)  Demonstrate and/or work with:  a broad knowledge of the scope, defining features, and main areas of contemporary art, photography and visual communications practice.  an understanding of the critical and contextual dimensions of							nsions of	
	the above art forms in particular, and of art and design in								

general, for example the business, cultural, economic, environmental, ethical, global, historical, political, societal, and/or theoretical contexts: · limited knowledge and understanding of some major current issues and specialisms: · an understanding of the implications and potential for art presented by the key developments in current and emerging media and technologies, and in interdisciplinary approaches to contemporary practice in art and design related fields. Practice: Applied SCQF Level 8 Knowledge and Understanding Use a range of routine skills, techniques, practices and/or materials associated with a subject, a few of which are advanced or complex. They will be required to demonstrate an ability to: · generate ideas, concepts, proposals, solutions or arguments independently in response to set briefs and/or as self-initiated activity; · employ materials, media, techniques, methods, technologies and tools associated with the discipline(s) studied with skill and imagination whilst observing good working practices. Generic Cognitive SCQF Level 8 skills Undertake critical analysis, evaluation and/or synthesis of ideas, concepts, information and issues which are within the common understandings of the time-based/ digital art. Use a range of approaches to formulate evidence-based solutions/responses to defined and/or routine problems/issues; Demonstrate an ability to: employ both convergent and divergent thinking in the processes of observation, investigation, speculative enquiry; analyse information and experiences, formulate independent judgements, and articulate reasoned arguments through reflection, review and evaluation; Communication, SCQF Level 8 **ICT** and Numeracy Skills · Convey complex information to a range of audiences and for a range of purposes; · articulate ideas and information comprehensibly in visual, oral and written forms: · present ideas and work to audiences in a range of situations. · source, navigate, select, retrieve, evaluate, manipulate and manage information from a variety of sources. SCQF Level 8 Autonomy, Accountability and Working with others · Manage resources within defined areas of work; · Take the lead on planning in familiar or defined contexts:

	<ul> <li>study independently, set goals, manage their own workloads and meet deadlines;</li> <li>select, test and make appropriate use of materials, processes and environments.</li> </ul>				
Pre-requisites:	Before undertaking this module the student should have undertaken the following:				
	Module Code: Module Title:				
	Other:				
Co-requisites	Module Code:	Module Title:			

<sup>\*</sup>Indicates that module descriptor is not published.

# **Learning and Teaching**

In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.

Learning Activities  During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	Student Learning Hours (Normally totalling 200 hours): (Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture/Core Content Delivery	36
Independent Study	164
Choose an item.	
	Hours Total 200

### \*\*Indicative Resources: (eg. Core text, journals, internet access)

The following materials form essential underpinning for the module content and ultimately for the learning outcomes:

D'Alleva, A. (2006) How to Write Art History, London: Laurence King\*

Barnet, S. (2007) A Short Guide to Writing About Art (9th edition) New York: Prentice Hall\*

Stiles, K., & Selz, P. H. (2012). *Theories and documents of Contemporary Art: A Sourcebook of Artists' writings*. University of California Press.\*

Please ensure the list is kept short and current. Essential resources should be included, broader resources should be kept for module handbooks / Aula VLE.

Resources should be listed in Right Harvard referencing style or agreed professional body deviation and in alphabetical order.

(\*\*N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk\*) to wait until the start of session for confirmation of the most up-to-date material)

### **Attendance and Engagement Requirements**

In line with the <u>Student Attendance and Engagement Procedure</u>: Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

For the purposes of this module, academic engagement equates to the following:

Students are required to attend all scheduled classes and participate with all delivered elements of the module as part of their engagement with their programme of study.

Consideration will be given to students who have protection under the appropriate equality law. Please refer to UWS Regulations 5.3.6 – 5.3.8., available at the following <a href="link: http://www.uws.ac.uk/current-students/rights-and-regulations/regulatory-framework/">link: http://www.uws.ac.uk/current-students/rights-and-regulations/regulatory-framework/</a>

# **Equality and Diversity**

The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: <u>UWS Equality</u>, <u>Diversity and Human Rights Code</u>.

Please ensure any specific requirements are detailed in this section. Module Coordinators should consider the accessibility of their module for groups with protected characteristics.
(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

### **Supplemental Information**

Divisional Programme Board	Arts and Media
Assessment Results (Pass/Fail)	Yes □No ⊠
School Assessment Board	Art, Music and Performance
Moderator	Твс
External Examiner	TBC
Accreditation Details	
Changes/Version Number	0.1

Assessment: (also refer to Assessment Outcomes Grids below)	

#### Assessment 1

Essay (1,500 words) Research an artist, designer, art movement, exhibition or artefact. Make critical and reflective observations about the subject matter and its context within 20th and 21<sup>st</sup> century Visual Art, Design and Culture, it's impact upon society and if/how it has affected other areas of contemporary art and design. Do not simply describe, but enquire, evaluate and where relevant argue or criticise the subject, citing academic references and articles in support of your observations. This will account for 50% of your total mark.

#### Assessment 2

Produce a presentation (PowerPoint, Video or similar), which you will give to your staff and peer group. (Ten minutes approx.)

Include well-researched visual material, professional layout and clear descriptions outlining the work of an artist, photographer, designer, art movement, exhibition, or artefact. Again, consider the wider impact of the subject and make reflective and considered comment on its importance, or how it might relate to your practice and or professional goals and aspirations within the context of 20 and 21st Century Art, Design and Culture. Cite academic references and articles in support of your observations. This will account for 50% of your total mark.

- (N.B. (i) **Assessment Outcomes Grids** for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed.
- (ii) An **indicative schedule** listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

# **Assessment Outcome Grids (See Guidance Note)**

Component 1							
Assessmen t Type (Footnote B.)	Learning Outcome (1)	_	Learning Outcome (3)	Outcome	Learning Outcome (5)	Weighting (%) of Assessment Element	Timetable d Contact Hours
Assignment Essay	✓	✓				50	1.5

Component 2							
Assessmen t Type (Footnote B.)	Learning Outcome (1)	Learning Outcome (2)	Learning Outcome (3)	Outcome	Learning Outcome (5)	Weighting (%) of Assessment Element	Timetable d Contact Hours
Practical Presentation			<b>~</b>			50	1.5

Combined Total for All Componen	s 100%	3 hours	
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# **Change Control:**

What	When	Who
Further guidance on aggregate regulation and application	16/01/2020	H McLean
when completing template		
Updated contact hours	14/09/21	H McLean
Updated Student Attendance and Engagement Procedure	19/10/2023	C Winter
Updated UWS Equality, Diversity and Human Rights Code	19/10/2023	C Winter
Guidance Note 23-24 provided	12/12/23	D Taylor
General housekeeping to text across sections.	12/12/23	D Taylor
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Version Number: MD Template 0.1 (2024-25)