University of the West of Scotland

Module Descriptor

Session: 24/25

Title of Module: Project Management									
Code:			SCQF Level (Scottish (and Qualificati Framework)	Credit ons	Credi 20	t Points	(Eu	CTS: uropean edit Transfe heme) 10	:r
School:	School: School of Business & Creative Industries								
Module C	co-ordinato	or:	Daniel Peri	ſy					
Summary	of Module)							
successful completion of all kinds of projects both on time and on budget lies with teams of talented individuals. Within the workplace, being a Project Manager, is an opportunity to demonstrate your range of skills and abilities as you lead your team from inception to the end of the project life cycle within a predetermined timeframe. But what does a Project Manager do? This module will introduce students to, and develop their understanding of, the key elements, stages and tools and techniques of project management. Students will also use industry-standard project management software in the allocation, planning and monitoring of organisational resources.									
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Term(s) for Module Delivery					
(Provided viable student numbers permit).					
Term 1	\boxtimes	Term 2	\boxtimes	Term 3	\boxtimes

These appro	Learning Outcomes: (maximum of 5 statements) These should take cognisance of the SCQF level descriptors and be at the appropriate level for the module. At the end of this module the student will be able to:					
L1	Discuss key aspects of the planning within Project Management.					
L2	Demonstrate the use project management software within the Project Management planning and review cycle.					
L3	Discuss the in Project Manag	nportance of efficient and effective monitoring and control within gement				
Emplo	oyability Skills	s and Personal Development Planning (PDP) Skills				
SCQF	- Headings	During completion of this module, there will be an opportunity to achieve core skills in:				
Knowledge and Understanding (K and U)		SCQF Level 9 A clear understanding of project management theory from the project life cycle, project constraints and key stakeholders to project management tools and techniques.				
Practice: Applied Knowledge and Understanding		SCQF Level 9 Use a range of the project management skills, techniques, practices, materials and software within a business context.				
Generic Cognitive skills		SCQF Level 9 Critical thinking and evaluation of key project management concepts. Offer solutions to PM related problems and issues. Identify and analyse routine professional problems and issues relating to project management in the allocation of resources.				
Communication, ICT and Numeracy Skills		Use project management software in the completion of projects. Use word processing to produce documents to recommended standards Communicate with others in different formats and media Use software to illustrate and present numerical and graphical data Interpret, use and evaluate numerical and graphical data to achieve goals/targets.				
	omy, intability and ng with others	SCQF Level 9 Exercise autonomy and initiative in undertaking activities and tasks. Work with others in teams. Take responsibility for own				

	work/actions. Demonstrate an understanding of own and other's roles and responsibilities.			
Pre-requisites:	Before undertaking this module the student should have undertaken the following:			
	Module Code: Module Title:			
	Other:			
Co-requisites	Module Code:	Module Title:		

^{*}Indicates that module descriptor is not published.

Learning and Teaching

In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.

Whole class teaching - Workshops, tutorials and lab-based workshops (using Microsoft PM software). Students' learning and engagement is also supported via the university's VLE. Students will undertake individual and group work exercises to consolidate theoretical concepts. Each workshop will have no more than 40 students and computer lab no more than 20 students.

Learning Activities During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	Student Learning Hours (Normally totalling 200 hours): (Note: Learning hours include both contact hours and hours spent on other learning activities)			
Laboratory/Practical Demonstration/Workshop	48			
Independent Study	152			
	Hours Total 200			
**Indicative Resources: (eg. Core text, journals, internet access)				

The following materials form essential underpinning for the module content and ultimately for the learning outcomes:

MS Project software, internet access

Full lecture notes, tutorial exercises and lab tasks will be made available via VLE in advance of teaching

Project Management: Achieving Competitive Advantage; J Pinto, 5th Ed; 2019; Pearson

Project Management: A Managerial Approach; J. R. Meredith et al; 10th Ed; 2019; John Wiley & Sons

Project Management: The Managerial Process; E. Larson & C. Gray; 7th Ed 2017, McGraw-Hill Education

Students will have access to UWS library facilities so that core texts will be supplemented by case studies, academic journal articles and bespoke on-line resources.

(**N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements

In line with the <u>Student Attendance and Engagement Procedure</u>: Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

For the purposes of this module, academic engagement equates to the following:

Attending all timetabled face to face session, undertake all asynchronous activity

Equality and Diversity

The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: UWS Equality, Diversity and Human Rights Code.

Please ensure any specific requirements are detailed in this section. Module Coordinators should consider the accessibility of their module for groups with protected characteristics..

(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Supplemental Information

Divisional Programme Board	Marketing Innovation Tourism & Events
Assessment Results (Pass/Fail)	Yes □No ⊠
School Assessment Board	Marketing Innovation Tourism & Events
Moderator	Tom Keegan
External Examiner	Format: First initial + Surname. No titles. Please only enter if examiner has been approved for this module.
Accreditation Details	None
Changes/Version Number	1.0

Assessment: (also refer to Assessment Outcomes Grids below)

Portfolio of assessment worth 100% of the module mark

- (N.B. (i) **Assessment Outcomes Grids** for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed.
- (ii) An **indicative schedule** listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Assessment Outcome Grids (See Guidance Note)

Component 1					
Assessment Type (Footnote B.)	Learning Outcome (1)	Learning Outcome (2)	Learning Outcome (3)	Weighting (%) of Assessment Element	Timetabled Contact Hours
Portfolio of assessment	X	X	X	100%	0 Hours
Combined Total for All Components				100%	0 hours

Change Control:

What	When	Who
Further guidance on aggregate regulation and application	16/01/2020	H McLean
when completing template		
Updated contact hours	14/09/21	H McLean
Updated Student Attendance and Engagement Procedure	19/10/2023	C Winter
Updated UWS Equality, Diversity and Human Rights Code	19/10/2023	C Winter
Guidance Note 23-24 provided	12/12/23	D Taylor
General housekeeping to text across sections.	12/12/23	D Taylor

Version Number: MD Template 1 (2023-24)