University of the West of Scotland

Module Descriptor

Session: 2024/25

Title of Module: Recording and Production 1						
Code: COMP07068	SCQF Level: 7 (Scottish Credit and Qualifications Framework)	Credit Points: 30	ECTS: 15 (European Credit Transfer Scheme)			
School:	School of Computing, Engineering and Physical Sciences					
Module Co-ordinator:	Colin Grassie					

Summary of Module

This module provides an introduction into the major theories, principles and concepts within digital audio theory and technology. This will be presented through lecture and guided reading.

A structured approach to digital music production is presented within workshop demonstrations. Critical listening and analysis skills are developed with the aid of audio exercises to understand music and audio processing.

The technology applied to music production is outlined including microphones, recorders, recording medium, signal path and processing in the context of music recording and production technology.

Students will gain practical experience of the recording, mixing and production of simple multi-track projects within a digital audio workstation.

- Candidates will develop an overall appreciation of the major theories, principles and concepts within digital audio theory and technology.
- Candidates will implement music production processing techniques in "mixing" multitrack music projects.

 Candidates will develop an understanding of digital recording studio software and hardware configuration and operation. 											
Candidates will plan for standard multi-track music recording projects for a range of musical instruments.											
• Ca	Candidates will implement digital audio editing techniques and final product formatting.								t formatting.		
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Term(s) for Module Delivery											
(Provided viable student numbers permit).											
Term 1											
Learning Outcomes: (maximum of 5 statements) These should take cognisance of the SCQF level descriptors and be at the appropriate level for the module. At the end of this module the student will be able to:											

	T							
L1	Demonstrate an overall appreciation of the major theories, principals and concepts within digital audio theory and technology.							
L2		the basic and routine professional skills, techniques, practices h digital music production.						
L3	•	f approaches to address defined and routine problems and issues for a music recording project.						
Emplo	Employability Skills and Personal Development Planning (PDP) Skills							
SCQF	SCQF Headings During completion of this module, there will be an opportunity to achieve core skills in:							
	edge and standing (K	SCQF Level 7						
and U	• ,	Demonstrate and work with an overall appreciation of the body of knowledge that constitutes digital audio theory and technology.						
		Demonstrate and work with knowledge that is embedded in the main theories, concepts, and principles of music production.						
	ce: Applied edge and	SCQF Level 7						
	estanding	Use some of the basic and routine professional skills, techniques, and practices associated with audio recording and production.						
		Practise these skills in the context of acoustic and synthesised / digital sound sources.						
Gener skills	ric Cognitive	SCQF Level 7						
SKIIIS		Develop a structured approach to critically analysing music production processing.						
		Reflect upon a change of personal perception of audio developed through critical listening.						
	nunication, nd Numeracy	SCQF Level 7						
Skills		Develop a vocabulary for the discussion of music production processing.						
		Obtain a variety of information and data from print, internet and multimedia sources.						
Auton	omy, intability and	SCQF Level 7						
	ng with others	Exercise some initiative and independence in carrying out basic audio recording and production.						
		Exercise some initiative and independence, in planning for working with musical performers.						

Pre-requisites:	Before undertaking this module, the student should have undertaken the following:					
	Module Code: Module Title:					
	Other:					
Co-requisites	Module Code:	Module Title:				

^{*}Indicates that module descriptor is not published.

Learning and Teaching

In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.

Learning Activities During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	Student Learning Hours (Normally totalling 200 hours): (Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture/Core Content Delivery	12
Tutorial/Synchronous Support Activity	12
Laboratory/Practical Demonstration/Workshop	48
Independent Study	228
	300 Hours Total

**Indicative Resources: (eg. Core text, journals, internet access)

The following materials form essential underpinning for the module content and ultimately for the learning outcomes:

Huber, D. and Runstein, R., 2017. Modern recording techniques. 9th ed. Focal Press.

Moylan, W., 2012. The Art Of Recording. 1st ed. Focal Press

Owsinski, B., 2017. The mixing engineer's handbook. 4th ed. Bobby Owsinski Media Group.

Please ensure the list is kept short and current. Essential resources should be included, broader resources should be kept for module handbooks / Aula VLE.

Resources should be listed in Right Harvard referencing style or agreed professional body deviation and in alphabetical order.
(**N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of

Attendance and Engagement Requirements

session for confirmation of the most up-to-date material)

In line with the <u>Student Attendance and Engagement Procedure</u>: Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

For the purposes of this module, academic engagement equates to the following:

Students must complete the assessment milestones laid out in the handbook in respect of the completion of the class test, submission of an audio asset and finally a pre-production plan. Students must attend formal lecture and lab sessions.

Equality and Diversity

The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: <u>UWS Equality</u>, <u>Diversity and Human Rights Code</u>.

Please ensure any specific requirements are detailed in this section. Module Coordinators should consider the accessibility of their module for groups with protected characteristics.

(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the school)

Supplemental Information

Divisional Programme Board	Computing
Assessment Results (Pass/Fail)	Yes □No ⊠
School Assessment Board	Creative Computing
Moderator	Robert Goldie
External Examiner	N. Auricchio
Accreditation Details	This module forms part of the BSc (Hons) Music Technology, which is accredited by JAMES.
Changes/Version Number	1.10

Assessment: (also refer to Assessment Outcomes Grids below)
Assessment 1: (Category 30%): Class Test
Assessment 2: (Category 70%): Portfolio of practical work

- (N.B. (i) **Assessment Outcomes Grids** for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed.
- (ii) An **indicative schedule** listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Assessment Outcome Grids (See Guidance Note)

Component	1						
Assessme nt Type (Footnote B.)	Learning Outcome (1)	Outcome	Learning Outcome (3)	_	Learning Outcome (5)	Weighting (%) of Assessment Element	Timetable d Contact Hours
Class Test	✓					30	2

Component	2						
Assessme nt Type (Footnote B.)	Learning Outcome (1)	Learning Outcome (2)	Learning Outcome (3)	Learning Outcome (4)	Learning Outcome (5)	Weighting (%) of Assessment Element	Timetable d Contact Hours
Portfolio of practical work		~	✓			70	10

Component	3						
Assessme nt Type (Footnote B.)	Learning Outcome (1)	_	Learning Outcome (3)		Learning Outcome (5)	Weighting (%) of Assessment Element	Timetable d Contact Hours
Combined Total for All Components					100%	12 hours	

Change Control:

What	When	Who
Further guidance on aggregate regulation and application	16/01/2020	H McLean
when completing template		
Updated contact hours	14/09/21	H McLean
Updated Student Attendance and Engagement Procedure	19/10/2023	C Winter
Updated UWS Equality, Diversity and Human Rights Code	19/10/2023	C Winter
Guidance Note 23-24 provided	12/12/23	D Taylor
General housekeeping to text across sections.	12/12/23	D Taylor

Version Number: MD Template 1 (2023-24)