University of the West of Scotland

Module Descriptor

Session: 2024/25

Title of Module: Drawing for Animation					
Code: COMP07083	SCQF Level: 7 (Scottish Credit and Qualifications Framework)	Credit Points: 20	ECTS: 10 (European Credit Transfer Scheme) 10		
School:	School of Computing, Engineering & Physical Sciences				
Module Co-ordinator:	John McQuillan				
Summary of Module					

This is a module in the Computer Animation Arts programme. This module teaches the core practical art skills required in animation, and for the representation of 2D and 3D forms. It will introduce the student to the drawing techniques required for planning and design, and for animation. This module is suitable for the complete beginner as well as more experienced artists. It covers introductory practical skills and theory, progressing towards skills required for effective visual communication.

This module embeds the key "I am UWS" graduate attributes and in particular: Academic Universal Critical Thinker Analytical Inquiring Work Ready Knowledgeable Successful Autonomous Personal Universal Ethically-minded Work Ready Motivated Successful Creative Imaginative Resilient Professional Universal Research-minded

Module Delivery Method							
Face-To- Face	Blended	Fully Online	HybridC	Hybrid 0	Work-Based Learning		
\boxtimes			\boxtimes				
See Guidance Note for details.							

Campus(es) for Module Delivery						
The module will normally be offered on the following campuses / or by Distance/Online Learning: (Provided viable student numbers permit) (tick as appropriate)						
Paisley:	Ayr:	Dumfries:	Lanarkshire:	London:	Distance/Online Learning:	Other:

\boxtimes							Add name	
Term(s) for Module Delivery								
(Provided viable student numbers permit).								
Term	1		Term 2 ⊠ Term 3 □					
These appro	Learning Outcomes: (maximum of 5 statements) These should take cognisance of the SCQF level descriptors and be at the appropriate level for the module. At the end of this module the student will be able to:							
L1	Der	nonstrate th	ne use drawi	ng tools for ob	servational o	drawing.		
L2	Ве а	ble to use c	onventional	drawing techr	iques for illu	stration of 2D an	d 3D forms	
L3	Use	drawing as	a medium fo	r planning and	d production	in animation.		
Emplo	oyab	ility Skills	and Perso	nal Develop	ment Planr	ning (PDP) Skil	ls	
SCQF	Hea	adings	•	npletion of the	is module, t	here will be an o	opportunity to	
Knowl Under and U	stan	e and ding (K		Level 7 s will be able to demonstrate knowledge and understanding y behind observational drawing and related areas.				
Practice: Applied Knowledge and Understanding Students will be able to apply the practical and theoretical instruto conventional drawing tasks for the purpose of illustration and communication.								
Generic Cognitive skills SCQF Level 7 Students will apply problem solving skills to illustration of routine animation tasks where a need for clarity is required in visual communication without loss of information.								
Communication, ICT and Numeracy Skills Present visual information in a coherent form for planning a storytelling.			ing and					
Autonomy, Accountability and Working with others			review of th	II work autononeir own and c	thers work.	oursework will as Students will beg icism from their p	in to develop	

Pre-requisites:	Before undertaking this module the student should have undertaken the following:			
	Module Code: Module Title:			
	Other:			
Co-requisites	Module Code:	Module Title:		

^{*}Indicates that module descriptor is not published.

Learning and Teaching

In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.

This module covers a range of techniques and approaches to observational drawing. Primarily focused on teaching drawing to a mixed ability group, with some prior instruction/ability in drawing, it will take skills to the point where the student is able to effectively convey ideas via conventional drawing. These drawing skills will be advanced in future modules.

Learning Activities During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	Student Learning Hours (Normally totalling 200 hours): (Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture/Core Content Delivery	12
Laboratory/Practical Demonstration/Workshop	36
Asynchronous Class Activity	52
Independent Study	100
	Hours Total 200

^{**}Indicative Resources: (eg. Core text, journals, internet access)

The following materials form essential underpinning for the module content and ultimately for the learning outcomes:

Conventional drawing materials including, but not restricted to, paper, pencils, pens.

Course notes and resources indicated in the module handbook and lectures.

Click or tap here to enter text.

Please ensure the list is kept short and current. Essential resources should be included, broader resources should be kept for module handbooks / Aula VLE.

Resources should be listed in Right Harvard referencing style or agreed professional body deviation and in alphabetical order.

(**N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements

In line with the <u>Student Attendance and Engagement Procedure</u>: Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

For the purposes of this module, academic engagement equates to the following:

Students are expected to demonstrate engagement through submission of all coursework and face-to-face, physical, attendance at scheduled lab and lecture sessions. Students should inform the lecturer of any external circumstance requiring non-attendance. Missing any session without good reason and communication may result in removal from the module. Failure to submit coursework may also result in the removal from the module. Other areas of measure may also be used, including degree of access to University based online teaching resources.

Equality and Diversity

The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: UWS Equality, Diversity and Human Rights Code.

Please ensure any specific requirements are detailed in this section. Module Coordinators should consider the accessibility of their module for groups with protected characteristics..

(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Divisional Programme Board	
Assessment Results (Pass/Fail)	Yes □No ⊠
School Assessment Board	Computing
Moderator	
External Examiner	S Kennedy Parr
Accreditation Details	e.g. ACCA Click or tap here to enter text.
Changes/Version Number	

Assessment: (also refer to Assessment Outcomes Grids below)

There is one continuous assessment category concentrating on development of a reflective portfolio, with weekly/biweekly formative feedback. Initial portfolio work will be submitted towards the end of the first half of the module, and a final portfolio of work demonstrating skills in visual communication submitted at the end of the module.

- (N.B. (i) **Assessment Outcomes Grids** for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed.
- (ii) An **indicative schedule** listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Assessment Outcome Grids (See Guidance Note)

Component 1							
Assessme nt Type (Footnote B.)	Learning Outcome (1)	Outcome	Learning Outcome (3)	Learning Outcome (4)	Learning Outcome (5)	Weighting (%) of Assessment Element	Timetable d Contact Hours
Portfolio of practical work	х	х	х			100	48

Change Control:

What	When	Who
Further guidance on aggregate regulation and application	16/01/2020	H McLean
when completing template		

Updated contact hours	14/09/21	H McLean
Updated Student Attendance and Engagement Procedure	19/10/2023	C Winter
Updated UWS Equality, Diversity and Human Rights Code	19/10/2023	C Winter
Guidance Note 23-24 provided	12/12/23	D Taylor
General housekeeping to text across sections.	12/12/23	D Taylor

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