

University of the West of Scotland

Module Descriptor

Session: 2024/25

Title of Module: Professional Studio Practice			
Code: COMP09061	SCQF Level: 9 (Scottish Credit and Qualifications Framework)	Credit Points: 20	ECTS: (European Credit Transfer Scheme)
School:	School of Computing, Engineering and Physical Sciences		
Module Co-ordinator:	Robert Goldie		
Summary of Module			
<p>This module will provide students with the opportunity to expand upon previously gained recording and production techniques to successfully run a high-quality and complex recording session covering the following areas:</p> <ul style="list-style-type: none"> • Working sympathetically in conjunction with artist/talent on a mix-production basis • Session planning prior to recording with relevance to templates, technical, creative and artistic requirement • Applying techniques relating to specific musical styles and instrumentation • Application of complex mixing, processing and production techniques • Knowledge of file-handling and archiving procedure • Basic mastering techniques • Liaison with external contacts for the purpose of recording • Plan a recording session to a professional level • Apply complex recording and mixing techniques with relevance to the required aesthetic demands of a client • Develop further understanding of file-handling and archiving of materials • Apply basic stereo master processing techniques for a range of final formats • This module embeds the key "I am UWS" graduate attributes and in particular: Critical Thinking, digital literacy, autonomy and collaborative skills. Skilled in the creative and technical aspects of the subject. 			

Module Delivery Method					
Face-To-Face	Blended	Fully Online	HybridC	Hybrid0	Work-Based Learning
<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
See Guidance Note for details.					

Campus(es) for Module Delivery						
The module will normally be offered on the following campuses / or by Distance/Online Learning: (Provided viable student numbers permit) (tick as appropriate)						
Paisley:	Ayr:	Dumfries:	Lanarkshire:	London:	Distance/Online Learning:	Other:
<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Add name

Term(s) for Module Delivery					
(Provided viable student numbers permit).					
Term 1	<input type="checkbox"/>	Term 2	<input checked="" type="checkbox"/>	Term 3	<input type="checkbox"/>

Learning Outcomes: (maximum of 5 statements) These should take cognisance of the SCQF level descriptors and be at the appropriate level for the module. At the end of this module the student will be able to:	
L1	Demonstrate a critical understanding of a range of the principles, principal theories, concepts and terminologies associated with audio capture using appropriate digital recording resources.
L2	Apply knowledge, skills and understanding using a range of professional skills, techniques and practices by harnessing appropriate technological tools for the purpose of recording and production.
L3	Identify and analyse routine professional problems and issues that may occur during a digital audio capture process.
L4	Exercise autonomy and initiative at a professional level during a studio recording session, showing awareness of own and other's roles and responsibilities.
Employability Skills and Personal Development Planning (PDP) Skills	
SCQF Headings	During completion of this module, there will be an opportunity to achieve core skills in:
Knowledge and Understanding (K and U)	SCQF Level 9 Demonstrate a broad and integrated knowledge and understanding of the preparation, pre-planning, organisation and documentation of a recording session.

	<p>Demonstrate a broad and comparative knowledge of the general scope of recording and production, its different areas and applications, and its interactions with related subjects.</p> <p>Demonstrate a critical understanding of appropriate professional recording, mixing and production techniques applicable to a specified project.</p> <p>Display a detailed working knowledge of current recording, mixing and production techniques informed by critical listening and demonstrations with reference to commercial releases.</p>
Practice: Applied Knowledge and Understanding	<p>SCQF Level 9</p> <p>Use a selection of the principal skills, techniques, practices associated with recording, mixing and production techniques Apply advanced techniques and practices relating to the process of making a professional release. Engage in the research and application of current and past production techniques Demonstrate familiarity and competence in the use of routine materials, practices and skills and of a few that are more specialised, advanced and complex.</p>
Generic Cognitive skills	<p>SCQF Level 9</p> <p>Undertake critical analysis, evaluation or synthesis of ideas, concepts, information and issues that may be incorporated or have an effect during the progress of the project</p> <p>Study existing recording, mixing and recording techniques and justify their application when utilised within the project</p>
Communication, ICT and Numeracy Skills	<p>SCQF Level 9</p> <p>Use a range of routine skills and some advanced skills in support of previously established practices in recording, mixing and production</p>
Autonomy, Accountability and Working with others	<p>SCQF Level 9</p> <p>Exercise autonomy and initiative during the various stages of the recording, mixing and production stages to a professional level</p> <p>Work actively with others in a small group taking account of own and others roles and responsibilities</p>
Pre-requisites:	Before undertaking this module the student should have undertaken the following:

	Module Code: COMP08064	Module Title: Music Recording & Production
	Other:	Equivalent at appropriate Higher National level.
Co-requisites	Module Code:	Module Title:

*Indicates that module descriptor is not published.

Learning and Teaching	
In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.	
Learning Activities During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	Student Learning Hours (Normally totalling 200 hours): (Note: Learning hours include both contact hours and hours spent on other learning activities)
Lecture/Core Content Delivery	12
Tutorial/Synchronous Support Activity	16
Laboratory/Practical Demonstration/Workshop	20
Independent Study	152
	200 Hours Total
**Indicative Resources: (eg. Core text, journals, internet access)	
The following materials form essential underpinning for the module content and ultimately for the learning outcomes:	
Studio access	
Internet access	
Computer access	
Equipment manuals	
Huber, D (2017) Modern Recording Techniques. 9th edn. Routledge	

Runsey, F (2014) Sound and Recording: Applications and Theory. 7th edn. Routledge

Burgess, R (2013) The Art of Music Production: The Theory And Practice. Oxford University Press

Owsinski, B (2022) The Mixing Engineer's Handbook. 5th edn. Bobby Owsinski Media Group

(**N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)

Attendance and Engagement Requirements

In line with the [Student Attendance and Engagement Procedure](#): Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

Equality and Diversity

The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: [UWS Equality, Diversity and Human Rights Code](#).

Please ensure any specific requirements are detailed in this section. Module Co-ordinators should consider the accessibility of their module for groups with protected characteristics..

(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Supplemental Information

Divisional Programme Board	Computing
Assessment Results (Pass/Fail)	Yes <input type="checkbox"/> No <input checked="" type="checkbox"/>
School Assessment Board	Creative Computing
Moderator	Derek Turner

External Examiner	N. Auricchio
Accreditation Details	This module forms part of the BSc (Hons) Music Technology, which is accredited by JAMES.
Changes/Version Number	2.14

Assessment: (also refer to Assessment Outcomes Grids below)
Assessment 1 – Session Templates and pre-planning (40%)
Assessment 2 – Mixing and production (60%)
(N.B. (i) Assessment Outcomes Grids for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed. (ii) An indicative schedule listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Assessment Outcome Grids (See Guidance Note)

Component 1							
Assessment Type (Footnote B.)	Learning Outcome (1)	Learning Outcome (2)	Learning Outcome (3)	Learning Outcome (4)	Learning Outcome (5)	Weighting (%) of Assessment Element	Timetabled Contact Hours
Portfolio	X	x				40	4

Component 2							
Assessment Type (Footnote B.)	Learning Outcome (1)	Learning Outcome (2)	Learning Outcome (3)	Learning Outcome (4)	Learning Outcome (5)	Weighting (%) of Assessment Element	Timetabled Contact Hours
Portfolio	X	X	X	X		60	48

Combined Total for All Components						100%	52 hours
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