



Module Descriptor

Title	Professional Studio Practice		
Session	2025/26	Status	
Code	COMP09061	SCQF Level	9
Credit Points	20	ECTS (European Credit Transfer Scheme)	
School	Computing, Engineering and Physical Sciences		
Module Co-ordinator	Robert Goldie		
Summary of Module			
<p>This module will provide students with the opportunity to expand upon previously gained recording and production techniques to successfully run a high-quality and complex recording session covering the following areas:</p> <ul style="list-style-type: none">• Working sympathetically in conjunction with artist/talent on a mix-production basis• Session planning prior to recording with relevance to templates, technical, creative and artistic requirement• Applying techniques relating to specific musical styles and instrumentation• Application of complex mixing, processing and production techniques• Knowledge of file-handling and archiving procedure• Basic mastering techniques• Liaison with external contacts for the purpose of recording• Plan a recording session to a professional level• Apply complex recording and mixing techniques with relevance to the required aesthetic demands of a client• Develop further understanding of file-handling and archiving of materials• Apply basic stereo master processing techniques for a range of final formats• This module embeds the key “I am UWS” graduate attributes and in particular: Critical Thinking, digital literacy, autonomy and collaborative skills. Skilled in the creative and technical aspects of the subject.			

Module Delivery Method	On-Campus¹ <input checked="" type="checkbox"/>	Hybrid² <input type="checkbox"/>	Online³ <input type="checkbox"/>	Work -Based Learning⁴ <input type="checkbox"/>		
Campuses for Module Delivery	<input type="checkbox"/> Ayr <input type="checkbox"/> Dumfries	<input type="checkbox"/> Lanarkshire <input type="checkbox"/> London <input checked="" type="checkbox"/> Paisley	<input type="checkbox"/> Online / Distance Learning <input type="checkbox"/> Other (specify)			
Terms for Module Delivery	Term 1	<input checked="" type="checkbox"/>	Term 2	<input type="checkbox"/>	Term 3	<input type="checkbox"/>
Long-thin Delivery over more than one Term	Term 1 – Term 2	<input type="checkbox"/>	Term 2 – Term 3	<input type="checkbox"/>	Term 3 – Term 1	<input type="checkbox"/>

Learning Outcomes	
L1	Demonstrate a critical understanding of a range of the principles, principal theories, concepts and terminologies associated with audio capture using appropriate digital recording resources.
L2	Apply knowledge, skills and understanding using a range of professional skills, techniques and practices by harnessing appropriate technological tools for the purpose of recording and production.
L3	Identify and analyse routine professional problems and issues that may occur during a digital audio capture process.
L4	Exercise autonomy and initiative at a professional level during a studio recording session, showing awareness of own and other's roles and responsibilities.
L5	

Employability Skills and Personal Development Planning (PDP) Skills	
SCQF Headings	During completion of this module, there will be an opportunity to achieve core skills in:
Knowledge and Understanding (K and U)	SCQF 9 Demonstrate a broad and integrated knowledge and understanding of the preparation, pre-planning, organisation and documentation of a recording session. Demonstrate a broad and comparative knowledge of the general scope of recording and production, its different areas and applications, and its interactions with related subjects. Demonstrate a critical understanding of appropriate professional recording, mixing and production techniques applicable to a specified

¹ Where contact hours are synchronous/ live and take place fully on campus. Campus-based learning is focused on providing an interactive learning experience supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus contact hours will be clearly articulated to students.

² The module includes a combination of synchronous/ live on-campus and online learning events. These will be supported by a range of digitally-enabled asynchronous learning opportunities including learning materials, resources, and opportunities provided via the virtual learning environment. On-campus and online contact hours will be clearly articulated to students.

³ Where all learning is solely delivered by web-based or internet-based technologies and the participants can engage in all learning activities through these means. All required contact hours will be clearly articulated to students.

⁴ Learning activities where the main location for the learning experience is in the workplace. All required contact hours, whether online or on campus, will be clearly articulated to students

	project. Display a detailed working knowledge of current recording, mixing and production techniques informed by critical listening and demonstrations with reference to commercial releases.
Practice: Applied Knowledge and Understanding	<p>SCQF 9</p> <p>Use a selection of the principal skills, techniques, practices associated with recording, mixing and production techniques</p> <p>Apply advanced techniques and practices relating to the process of making a professional release. Engage in the research and application of current and past production techniques Demonstrate familiarity and competence in the use of routine materials, practices and skills and of a few that are more specialised, advanced and complex</p>
Generic Cognitive skills	<p>SCQF 9</p> <p>Undertake critical analysis, evaluation or synthesis of ideas, concepts, information and issues that may be incorporated or have an effect during the progress of the project</p> <p>Study existing recording, mixing and recording techniques and justify their application when utilised within the project</p>
Communication, ICT and Numeracy Skills	<p>SCQF 9</p> <p>Use a range of routine skills and some advanced skills in support of previously established practices in recording, mixing and production</p>
Autonomy, Accountability and Working with Others	<p>SCQF 9</p> <p>Exercise autonomy and initiative during the various stages of the recording, mixing and production stages to a professional level</p> <p>Work actively with others in a small group taking account of own and others roles and responsibilities</p>

Prerequisites	Module Code COMP08064	Module Title Music Recording & Production
	Other Equivalent at appropriate Higher National level.	
Co-requisites	Module Code	Module Title

Learning and Teaching	
In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.	
<p>Learning Activities</p> <p>During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:</p>	<p>Student Learning Hours</p> <p>(Note: Learning hours include both contact hours and hours spent on other learning activities)</p>
Lecture / Core Content Delivery	12
Tutorial / Synchronous Support Activity	16

Laboratory / Practical Demonstration / Workshop	20
Independent Study	152
Please select	
Please select	
TOTAL	

Indicative Resources
<p>The following materials form essential underpinning for the module content and ultimately for the learning outcomes:</p> <p>Studio access</p> <p>Internet access</p> <p>Computer access</p> <p>Equipment manuals</p> <p>Huber, D (2017) Modern Recording Techniques. 9th edn. Routledge</p> <p>Runsey, F (2014) Sound and Recording: Applications and Theory. 7th edn. Routledge</p> <p>Burgess, R (2013) The Art of Music Production: The Theory And Practice. Oxford University Press</p> <p>Owsinski, B (2022) The Mixing Engineer's Handbook. 5th edn. Bobby Owsinski Media Group</p> <p>(N.B. Although reading lists should include current publications, students are advised (particularly for material marked with an asterisk*) to wait until the start of session for confirmation of the most up-to-date material)</p>

Attendance and Engagement Requirements
<p>In line with the Student Attendance and Engagement Procedure, Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.</p> <p>For the purposes of this module, academic engagement equates to the following:</p> <p>The School of Computing, Engineering and Physical Sciences considers attendance and engagement to mean a commitment to attending, and engaging in, timetabled sessions. You will scan your attendance via the scanners each time you are on-campus and you will login to the VLE several times per week. Where you are unable to attend a timetabled learning session due to illness or other circumstance, you should notify the Programme Leader that you cannot attend. Across the School an 80% attendance threshold is set. If you fall below this, you will be referred to the Student Success Team to see how we can best support your studies.</p>

Equality and Diversity

The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: [UWS Equality, Diversity and Human Rights Code](#).

Aligned with the University's commitment to equality and diversity, this module supports equality of opportunity for students from all backgrounds and learning needs. Using the VLE, material will be presented electronically in formats that allow flexible access and manipulation of content. This module complies with University regulations and guidance on inclusive learning and teaching practice. This module has lab-based teaching and as such you are advised to speak to the Module Co-ordinator to ensure that specialist assistive equipment, support provision and adjustment to assessment practice can be put in place, in accordance with the University's policies and regulations.

(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

Supplemental Information

Divisional Programme Board	Computing
Overall Assessment Results	<input type="checkbox"/> Pass / Fail <input checked="" type="checkbox"/> Graded
Module Eligible for Compensation	<input checked="" type="checkbox"/> Yes <input type="checkbox"/> No If this module is eligible for compensation, there may be cases where compensation is not permitted due to programme accreditation requirements. Please check the associated programme specification for details.
School Assessment Board	Creative Computing
Moderator	Derek Turner
External Examiner	N Auricchio
Accreditation Details	JAMES
Module Appears in CPD catalogue	<input type="checkbox"/> Yes <input checked="" type="checkbox"/> No
Changes / Version Number	2.15

Assessment (also refer to Assessment Outcomes Grids below)**Assessment 1**

Session pre-planning (40%)

Assessment 2

Mixing and production (60%)

Assessment 3

(N.B. (i) Assessment Outcomes Grids for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed.
(ii) An indicative schedule listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

Component 1

Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
Portfolio	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	40	4

Component 2							
Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
Portfolio	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	60	48

Component 3							
Assessment Type	LO1	LO2	LO3	LO4	LO5	Weighting of Assessment Element (%)	Timetabled Contact Hours
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		
Combined total for all components						100%	52 hours

Change Control

What	When	Who
Changes to assesement 1 title	21/03/25	Robert Goldie
Updates alignment of Components to LO	21/03/25	Robert Goldie