## University of the West of Scotland

#### Module Descriptor

#### Session: 2024/25

Title of Module: Secure Programming						
Code: COMP10068	SCQF Level: 10 (Scottish Credit and Qualifications Framework)	Credit Points: 20	ECTS: 10 (European Credit Transfer Scheme)			
School:	School of Computing, Engineering and Physical Sciences					
Module Co-ordinator:	Paul Keir					

## Summary of Module

Security in software begins with an initial design and engineering effort, conscious of classic and contemporary security vulnerabilities; as well as corresponding remedial actions and protocols. In this hands-on module we will first explore the nature of secure programming before introducing a taxonomy of established coding errors, as well as information sources such as the MITRE reference system for Common Vulnerabilities and Exposures (CVE). Conventional programming languages including assembly language, C, C++ and Java, along with related compiler tools, form a foundation for the module, while the benefits of contemporary languages such as Mozilla's Rust and Apple's Swift are also thoroughly analysed. The relevance of strong, static typing; functional programming; advanced type systems; and theorem provers for secure software development will also be introduced.

This module will work to develop a number of the key 'I am UWS' Graduate Attributes to make those who complete this module: Universal (Analytical, Critical Thinker & Socially Responsible), Work Ready (Digitally Literate, Problem-Solver& Ambitious), and Successful (Incisive, Creative & Autonomous).

Face-To- Face	Blended	Fully Online	HybridC	Hybrid 0	Work-Based Learning			
See Guidance Note for details.         If this module is delivered within the BSc (Hons) IT Software Development Programme the 'Blended' module delivery method applies								

## Campus(es) for Module Delivery

	The module will <b>normally</b> be offered on the following campuses / or by Distance/Online Learning: (Provided viable student numbers permit) (tick as appropriate)							
Paisley:	Paisley: Ayr: Dumfries: Lanarkshire: London: Distance/Online Learning: Other:							
□ □ □ ⊠ □ Add n								

Term(s) for Module Delivery							
(Provided viab	(Provided viable student numbers permit).						
Term 1         □         Term 2         ⊠         Term 3         □							

Thes appro	Learning Outcomes: (maximum of 5 statements) These should take cognisance of the SCQF level descriptors and be at the appropriate level for the module. At the end of this module the student will be able to:						
L1	Demonstrate knowledge that covers and integrates most of the principal areas, features, boundaries, terminology and conventions of cyber security and secure programming.						
L2	•	tify, define, conceptualise and analyse both public and private security hazards.					
L3	Use a range of tools and formal methods to audit and support the development of secure software.						
L4		dge, skills and understanding of the security features offered by a ramming languages and libraries.					
Empl	loyability Skills	s and Personal Development Planning (PDP) Skills					
SCQI	F Headings	During completion of this module, there will be an opportunity to achieve core skills in:					
	vledge and rstanding (K J)	<ul> <li>SCQF Level 10</li> <li>Recognise CVE ID numbers, and prepare a response appropriate to the associated threat level.</li> <li>Comprehend the relationship between a programming language and the underlying computer hardware; the abstract machine.</li> </ul>					
Know	ice: Applied /ledge and rstanding	SCQF Level <b>10</b> Apply standard secure coding guidelines to avoid common security loopholes. Demonstrate the utility of tools such as compilers; debuggers; profilers; model checkers; and virtual machines for secure					

	programming.	programming.				
Generic Cognitive skills	SCQF Level 10					
	Understand the advantages and limitations of programming within an advanced type system.					
	Appreciate the feature set of libraries for authentication and encryption.					
Communication, ICT and Numeracy Skills	SCQF Level 10					
	Apply secure software development principles to a range of application domains.					
Autonomy, Accountability and	SCQF Level Choose	an item.				
Working with others	Click or tap here to er	nter text.				
Pre-requisites:	Before undertaking th undertaken the follow	is module the student should have ing:				
	Module Code:	Module Title:				
	Other:					
Co-requisites	Module Code:	Module Title:				

\*Indicates that module descriptor is not published.

Learning and Teaching							
In line with current learning and teaching principles, a 20-credit module includes 200 learning hours, normally including a minimum of 36 contact hours and maximum of 48 contact hours.							
Learning Activities During completion of this module, the learning activities undertaken to achieve the module learning outcomes are stated below:	Student Learning Hours (Normally totalling 200 hours): (Note: Learning hours include both contact hours and hours spent on other learning activities)						
Lecture/Core Content Delivery	24						
Tutorial/Synchronous Support Activity	12						
Laboratory/Practical Demonstration/Workshop	12						
Independent Study	152						

	200 Hours Total						
**Indicative Resources: (eg. Core text, journals, inte	ernet access)						
The following materials form essential underpinning for the module content and ultimately for the learning outcomes:							
Robert C. Seacord. Secure Coding in C and C++, Second Edition, Addison Wesley, 2013							
Steve Klabnik and Carol NicholsThe Rust Programming	g Language						
Jim Blandy and Jason Orendorff. Programming Rust: Fast, Safe Systems Development, O'Reilly Media, 2017							
Secure Programming HOWTO - Creating Secure Softw	vare by David Wheeler						
John Viega and Matt Messier. Secure Programming Cookbook for C and C++, O'Reilly Media, 2003							
Brian Chess and Jacob West. Secure Programming with Wesley Professional, 2007	th Static Analysis, Addison-						
SEI CERT C Coding Standard: Rules for Developing S Systems (2016 Edition) available online at http://www.c services/secure-coding-download.cfm							
The module coordinator will require virtual machine aut assistance to access licensed operating systems mater							
Please ensure the list is kept short and current. Essen included, broader resources should be kept for module							
Resources should be listed in Right Harvard referencin body deviation and in alphabetical order.	g style or agreed professional						
(**N.B. Although reading lists should include current pu (particularly for material marked with an asterisk*) to wa confirmation of the most up-to-date material)							

## **Attendance and Engagement Requirements**

In line with the <u>Student Attendance and Engagement Procedure</u>: Students are academically engaged if they are regularly attending and participating in timetabled on-campus and online teaching sessions, asynchronous online learning activities, course-related learning resources, and complete assessments and submit these on time.

For the purposes of this module, academic engagement equates to the following:

In line with the Academic Engagement Procedure, Students are defined as academically engaged if they are regularly engaged with timetabled teaching sessions, course-related learning resources including those in the Library and on the relevant learning platform, and complete assessments and submit these on time. Please refer to the Academic Engagement Procedure at the following link:

https://www.uws.ac.uk/media/6588/student-attendance-and-engagement-procedureseptember-2023.pdf

#### **Equality and Diversity**

The University's Equality, Diversity and Human Rights Procedure can be accessed at the following link: <u>UWS Equality, Diversity and Human Rights Code.</u>

Please ensure any specific requirements are detailed in this section. Module Coordinators should consider the accessibility of their module for groups with protected characteristics.

(N.B. Every effort will be made by the University to accommodate any equality and diversity issues brought to the attention of the School)

#### **Supplemental Information**

Divisional Programme Board	Computing
Assessment Results (Pass/Fail)	Yes □No ⊠
School Assessment Board	Business and Applied Computing
Moderator	Graham Parsonage
External Examiner	Anish Jindal
Accreditation Details	e.g. ACCA Click or tap here to enter text.
Changes/Version Number	1.10

## Assessment: (also refer to Assessment Outcomes Grids below)

This section should make transparent what assessment categories form part of this module (stating what % contributes to the final mark).

Maximum of 3 main assessment categories can be identified (which may comprise smaller elements of assessment).

NB: The 30% aggregate regulation (Reg. 3.9) (40% for PG) for each main category must be taken into account. When using PSMD, if all assessments are recorded in the one box, only one assessment grid will show and the 30% (40% at PG) aggregate regulation will not stand. For the aggregate regulation to stand, each component of assessment must be captured in a separate box.

Please provide brief information about the overall approach to assessment that is taken within the module. In order to be flexible with assessment delivery, be brief, but do state assessment type (e.g. written assignment rather than "essay" / presentation, etc ) and keep the detail for the module handbook. Click or tap here to enter text.

Assessment 1 - One coursework assignment worth 30% of the overall mark.

Assessment 2 - One coursework assignment worth 40% of the overall mark.

Assessment 3 - One class test worth 30% of the overall mark.

(N.B. (i) **Assessment Outcomes Grids** for the module (one for each component) can be found below which clearly demonstrate how the learning outcomes of the module will be assessed.

(ii) An **indicative schedule** listing approximate times within the academic calendar when assessment is likely to feature will be provided within the Student Module Handbook.)

# Assessment Outcome Grids (See Guidance Note)

Componei	Component 1								
Assess ment Type (Footnot e B.)	Learning Outcome (1)		Learning Outcome (3)	Outcom	Learnin g Outcom e (5)	Weighting (%) of Assessment Element	Timetabl ed Contact Hours		
Laborator y/ Clinical/ Fieldnote book		х	X	х		30	0		

Componer	Component 2								
Assess ment Type (Footnot e B.)	Learning Outcome (1)	Outcome	Learning Outcome (3)	Outcom	Learnin g Outcom e (5)	Weighting (%) of Assessment Element	Timetabl ed Contact Hours		
Laborator y/ Clinical/ Fieldnote book		х	Х	х		40	0		

Compone	Component 3								
Assess ment Type (Footnot e B.)	Learning Outcome (1)	Learning Outcome (2)	Learning Outcome (3)	Outcom	Learnin g Outcom e (5)	Weighting (%) of Assessment Element	Timetabl ed Contact Hours		
Class test (practical )	х			х		30	0		
	Combined Total for All Components						XX hours		